Simplifying XML Schema: Single-Type Approximations of Regular Tree Languages

Wouter Gelade, Tomasz Idziaszek, Wim Martens, Frank Neven, Jan Paredaens

Abstract

XML Schema Definitions (XSDs) can be adequately abstracted by the single-type regular tree languages. It is well-known that these form a strict subclass of the robust class of regular unranked tree languages. Sadly, in this respect, XSDs are not closed under the basic operations of union and set difference, complicating important tasks in schema integration and evolution. The purpose of this paper is to investigate how the union and difference of two XSDs can be approximated within the framework of single-type regular tree languages. We consider both optimal lower and upper approximations. We also address the more general question of how to approximate an arbitrary regular tree language by an XSD and consider the complexity of associated decision problems.

Key words: XML, XML Schema, approximation, complexity

1. Introduction

Despite the existence of viable alternatives [10], XML Schema is momentarily the only industrially accepted and widely supported schema language for XML. Although the presence of a schema accompanying an XML repository has many advantages in terms of XML processing and (meta)data integration, it has already been observed several times that, in practice, XSDs are often faulty or simply missing [2, 5, 23]. Even though the exact causes of the absence of schemas and the high percentage of errors in XSDs are difficult to pinpoint, the high complexity of XML Schema undoubtedly plays an important role.

In [4], we therefore initiated a research program to simplify the use of XML Schema. While the latter paper focused on the handling of non-deterministic content models (forbidden by the Unique Particle Attribution (UPA) constraint), the present paper concentrates on the Element Declaration Consistent (EDC) constraint which imposes restrictions on the use of the typing mechanism in XSDs. The most immediate advantage of EDC is that it facilitates a simple one-pass top-down validation algorithm. On the negative side, the constraint breaks the equivalence of XML Schema with the robust class of unranked regular tree languages and, more specifically, it prevents the closure of XSDs under two of the Boolean operations: union and set difference. The latter defect greatly complicates common tasks in XML Schema integration and evolution where the union and difference operators play a fundamental role (cf. [3]). Indeed, merging two

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(or more) XSDs becomes a non-trivial task when the target schema can no longer be represented by an XSD. The same holds true for refactoring a large schema into several components. To this end, we investigate in this paper how to compute optimal approximations of the union and difference of XSDs. More general, we look into optimal approximations of arbitrary unranked regular tree languages, thereby laying the foundation of a translation from Relax NG to XML Schema.

Approximations come in two distinct flavours. Depending on the application at hand, we are either interested in a maximal lower or a minimal upper approximation. For instance, in a typical data integration scenario, where the union of two XSDs, $X$ and $Y$, needs to be represented by an XSD $S$, we want to allow all XML data described by $X$ and $Y$ but at the same time minimize the amount of errors, that is, minimize the number of XML documents outside $X \cup Y$. In such a setting $S$ needs to be a minimal upper approximation of $X \cup Y$. Maximal lower approximations can, for instance, be motivated by the following kind of data exchange scenario. When a Web service describes its interface by means of a schema $X$ in Relax NG, a corresponding XSD $S$ needs to be made available for general use. To ensure a correct handling of requests, $S$ should only define XML documents present in $X$ while being as close to $X$ as possible. That is, $S$ should be a maximal lower approximation of $X$.

There are two orthogonal reasons why XSDs are not closed under the Boolean operations: one is caused by enforcing the Unique Particle Attribution constraint (UPA) and the other by enforcing the Element Declarations Consistent constraint (EDC). Both constraints are independent since each of them can be imposed on a schema without affecting the other: the UPA constraint restricts only the content models of schemas while the EDC constraint only restricts the typing mechanism.

The Unique Particle Attribution (UPA) constraint prohibits closure of XML Schema under the Boolean operations for the simple reason that content models which satisfy the UPA constraint are not closed under union [8], complement [8, 14], or intersection [16]. In [4] we therefore investigated how content models that violate UPA can be approximated with content models that satisfy it. In the present study, we focus solely on the EDC constraint. In particular, we allow UPA violations and assume that content models are represented by regular string languages. As such, the present study is orthogonal to our previous work [4].

In fact, the results of this paper and our previous work [4] can be combined in the following manner: When given a regular tree language $L$ (e.g., obtained by performing an operation on given XSDs), one can obtain an XSD that approximates $L$ by first applying the procedures from this paper to repair the EDC constraint and then the procedures from [4] to repair the UPA constraint. The present paper shows to which extent the EDC constraint can be repaired optimally, if possible. Unfortunately, regarding the UPA constraint, it seems that optimal approximations almost never exist and some compromises regarding how closely one wants to approximate the target language need to be made [4].

**Contributions.** We show that, for every regular unranked tree language $X$, there is a unique minimal upper XSD-approximation $S$. The latter approximation can be computed in exponential time when $X$ is represented as an extended DTD (EDTD). Furthermore, $S$ can have exponentially more types than $X$ and in general this blow-up cannot be avoided. In strong contrast, the union and difference of two XSDs can be uniquely approximated in polynomial time. Deciding whether a given single-type EDTD is a minimal upper XSD-approximation of a EDTD is shown to be complete for $\text{sPSPACE}$.

Maximal lower XSD-approximations do not behave as nicely as their upper counterparts. Indeed, even for the union of two XSDs $X$ and $Y$ we show that there can be infinitely many maximal lower XSD-approximations. We therefore focus on XSD-approximation which extend either $X$ or $Y$. We show such approximations to be unique and to be computable in polynomial time. We show that for the special case of non-recursive unranked regular tree languages there always exists a maximal lower approximation and that it is decidable whether a given XSD is a maximal lower XSD-approximation. It is unclear whether the same results hold for arbitrary regular languages.

Using the minimization algorithm from [20], we can also minimize the output XSDs of our approximation algorithms. Since minimizing an XSD can be done in polynomial time, this extra step would cost polynomial time in the size of our output XSDs. In that sense, we can always deliver optimal representations of optimal approximations.

**Related Work.** Murata et al. established a taxonomy of XML Schema languages in terms of tree languages
More precisely, they classified DTDs as the local tree languages, XSDs as the single-type tree languages (ST-REG) and Relax NG as the unranked tree languages. Furthermore, they obtained a one-pass top-down validation algorithm for ST-REG and stated (without proof) that ST-REG is not closed under union and set difference. Martens et al. [19] characterized ST-REG as the subclass of the regular tree languages closed under ancestor-guarded subtree exchange, from which the failure of closure of ST-REG under union and difference easily follows. In the same paper, the authors showed that it is \textsc{exptime}-complete to decide whether a given regular tree language can be represented by an equivalent single-type one.

To the best of our knowledge, optimal single-type approximations of regular tree languages have not been investigated.

\textbf{Outline.} Section 2 introduces the necessary definitions. In Section 3, we discuss minimal upper XSD-approximations, while we address maximal lower XSD-approximations in Section 4. Section 5 discusses how our results change when NFAs and (deterministic) regular expressions are used as content models. We conclude in Section 6.

2. Preliminaries

2.1. Strings, Trees, and Contexts

For a finite set \( S \), we denote by \(|S|\) its cardinality. By \( \Sigma \) we always denote a finite alphabet of symbols or labels. As usual, a (non-deterministic) finite automaton (NFA) over alphabet \( \Sigma \) is a tuple \( N = (Q, \Sigma, \delta, I, F) \), where \( Q \) is its finite set of states, \( \Sigma \) is the alphabet, \( \delta : Q \times \Sigma \rightarrow 2^Q \) is the transition function, \( I \) is the set of initial states, and \( F \) is the set of final states. The automaton \( N \) is state-labeled when, for every state \( q \), all transitions to \( q \) carry the same label. That is, for each \( q \in Q \), the set \( \{ a \in \Sigma \mid q \in \delta(q', a) \text{ for some } q' \in Q \} \) is either empty or a singleton. Note that being state-labeled is a natural property of Glushkov automata (see, e.g., [8]). Furthermore, any regular language can be defined by a state-labeled automaton.

In the latter case, we denote this unique alphabet symbol by \( \text{label}(q) \). The automaton \( N \) is deterministic, or a DFA, if \( I \) is a singleton and the cardinality of each set \( \delta(q, a) \) is at most one. If \( N \) is a DFA, we sometimes also write \( \delta(q, a) = q' \) instead of \( \delta(q, a) = \{ q' \} \). By \( N(w) \), we denote the set of states that \( N \) can end up in when reading \( w \in \Sigma^* \) started in some state \( q \in I \). We define the size \(|N|\) of an NFA \( N \) to be the sum of the number of states and the sizes of its transitions, that is, \(|N| = |Q| + \sum_{(q, a) \in Q \times \Sigma} |\delta(q, a)|\). The regular expressions (RE) \( r \) over \( \Sigma \) are of the form

\[ r ::= \emptyset \mid \varepsilon \mid a \mid r \cdot r \mid r + r \mid (r)^* \mid (r)^{+} \mid (r)^{?}, \]

where \( \varepsilon \) denotes the empty string and \( a \) ranges over symbols in the alphabet \( \Sigma \). Sometimes, we also use the symbol \( \cdot \) for regular expression concatenation to improve readability. As usual, we write \( L(r) \) for the language defined by a regular expression \( r \) and \( L(N) \) for the language defined by a finite automaton \( N \).

The set of \( \Sigma \)-trees, denoted by \( T_\Sigma \), is inductively defined as follows: (1) every \( a \in \Sigma \) is a \( \Sigma \)-tree; and (2) if \( a \in \Sigma \) and \( t_1, \ldots, t_n \in T_\Sigma \) for \( n \geq 1 \) then \( a(t_1, \ldots, t_n) \) is a \( \Sigma \)-tree. There is no a priori bound on the number of children of a node in a \( \Sigma \)-tree; such trees are therefore unranked. In the following, when we say tree we always mean \( \Sigma \)-tree. A \textit{tree language} is a set of trees.

For every tree \( t \), the \textit{set of nodes} of \( t \), denoted by \( \text{Dom}(t) \), is the set defined as follows: if \( t = a(t_1, \ldots, t_n) \) with \( a \in \Sigma, n \geq 0 \), and \( t_1, \ldots, t_n \in T_\Sigma \), then \( \text{Dom}(t) = \{ \varepsilon \} \cup \{ iu : 1 \leq i \leq n, u \in \text{Dom}(t_i) \} \). Thus, \( \varepsilon \) represents the root while \( iu \) represents the \( i \)-th child of \( u \). For a node \( v \in \text{Dom}(t) \), we denote the \( \Sigma \)-label of \( v \) by \( \text{lab}^t(v) \). When \( v \) has \( n \) children, we denote by \( \text{ch-str}^t(v) \) the child-string of \( v \), i.e., the string \( \text{lab}^t(v_1) \cdots \text{lab}^t(v_n) \). We denote by \( \text{anc-str}^t(v) \) the ancestor-string of \( v = i_1 \cdots i_k \), which is defined as \( \text{lab}^t(\varepsilon) \text{lab}^t(i_1) \cdots \text{lab}^t(i_1 \cdots i_{k-1}) \text{lab}^t(v) \). Notice that \( \text{anc-str}^t(v) \) always includes the label of \( v \). The \textit{depth} of a node \( v \) in tree \( t \) is the length of its ancestor-string. The \textit{depth} of a tree \( t \) is the maximum over the depths of its nodes. As such, a tree consisting of only a root has depth one. Denote by \( t_1[v \leftarrow t_2] \) the tree obtained from a tree \( t_1 \) by replacing the subtree rooted at node \( v \) of \( t_1 \) by \( t_2 \); hence, in \( t_1[v \leftarrow t_2] \), the label of \( v \) is the root label of \( t_2 \). By \( \text{subtree}^t(v) \) we denote the subtree of \( t \) rooted at \( v \).
A context is a tree with a “hole” marker •. More specifically, a context \( C \) is a tree over the alphabet \( \Sigma \cup (\Sigma \times \{\bullet\}) \) in which all nodes are labeled with \( \Sigma \)-symbols, except for one leaf that is labeled with \((a,\bullet)\) for some \( a \in \Sigma \). Given a context \( C \) with a hole marker at node \( u \) and a tree \( t' = a(t_1, \ldots, t_n) \), we denote by \( C[t'] \) the \( \Sigma \)-tree \( C[u \leftarrow t'] \). If \( C' \) is another context with root label \( a \) or \((a,\bullet)\), we denote by \( C'[C'] \) the context \( C[u \leftarrow C'] \). We say that we apply the context \( C \) to tree \( t' \) (respectively, context \( C' \)) if the root of \( t' \) (respectively, \( C' \)) bears the same \( \Sigma \)-label as the distinguished leaf in \( C \).

2.2. XML Schema Languages

We abstract XML Document Type Definitions (DTDs) as follows:

**Definition 2.1.** A DTD is a tuple \((\Sigma, d, S_d)\), where \( \Sigma \) is a finite alphabet, \( d \) is a function that maps \( \Sigma \)-symbols to regular string languages over \( \Sigma \), and \( S_d \subseteq \Sigma \) is the set of start symbols. For notational convenience we sometimes denote \((\Sigma, d, S_d)\) by \( d \).

A tree \( t \) satisfies \( d \) if its root is labeled by an element of \( S_d \) and, for every node \( v \) with label \( a \), the child-string \( ch-str^a(v) \) is in the language defined by \( d(a) \). By \( L(d) \) denote the language of trees satisfying \( d \).

The size of a DTD is \(|\Sigma| + |S_d| + |d|\) where \(|d|\) refers to the size of the representations of the regular string languages. Unless specified otherwise, we represent all such regular string languages by minimal DFAs.\(^2\)

Hence, \(|d|\) is the sum of the sizes of all DFAs representing languages \( d(a) \) for \( a \in \Sigma \) or, more formally, \(|d| = \sum_{a \in \Sigma} |A_a|\), where \( A_a \) is the minimal DFA for \( d(a) \).

To boost its expressiveness, the XML Schema specification extends DTDs with a typing mechanism, abstracted in the form of extended DTDs as follows \([21, 22]\): \[\text{Definition 2.2.} \quad \text{An extended DTD (EDTD) is a tuple } D = (\Sigma, \Delta, d, S_d, \mu), \text{ where } \Delta \text{ is a finite set of types,} \]

\((\Delta, d, S_d)\) is a DTD and \( \mu \) is a mapping from \( \Delta \) to \( \Sigma \).

A tree \( t \) satisfies \( D \) if \( t = \mu(t') \) for some \( t' \in L(d) \). Here, \( \mu(t') \) denotes the \( \Sigma \)-tree obtained from \( t' \) by replacing each label \( \tau \) by \( \mu(\tau) \). Again, we denote by \( L(D) \) the language of trees satisfying \( D \).

Extended DTDs are well-known to define the class of unranked regular tree languages (UREG) \([7, 22]\). The size of an EDTD is \(|\Sigma|\) plus the size of its underlying DTD.

**Proviso 2.3.** In this paper, we assume that all EDTDs are reduced. Formally an EDTD \((\Sigma, \Delta, d, S_d, \mu)\) is reduced if, for each type \( \tau \in \Delta \), there exists a tree \( t' \in L(d) \) and a node \( u \) such that \( lab^\tau(u) = \tau \). It is widely known that an equivalent reduced EDTD can be computed from a given EDTD in polynomial time \((\text{see, e.g., } [1, 18])\).

As the Element Declarations Consistent rule severely constrains the use of the typing mechanism in XML Schema \([12]\), extended DTDs do not constitute a satisfactory abstraction of XSDs. Therefore, XSDs are commonly abstracted as single-type EDTDs \([21, 19, 17]\):

**Definition 2.4.** A single-type EDTD (stEDTD in short) is an EDTD \((\Sigma, \Delta, d, S_d, \mu)\) with the property that no two types \( \tau_1 \) and \( \tau_2 \) exist with \( \mu(\tau_1) = \mu(\tau_2) \) such that \((i) \tau_1, \tau_2 \in S_d; \text{ or, } (ii) \text{ there is a type } \tau \text{ such that } w_1 \tau_1 v_1 \in d(\tau)\) and \( w_2 \tau_2 v_2 \in d(\tau)\) for some strings \( w_1, v_1, w_2, \) and \( v_1 \).

Notice that condition \((ii)\) does not require that \( \tau_1 \) and \( \tau_2 \) must occur in the same string in \( d(\tau) \). For example, if \( d(\tau) = L(\tau_1 + \tau_2) \) and \( \mu(\tau_1) = \mu(\tau_2) \) then \( \tau_1 \) and \( \tau_2 \) do not occur in the same string in \( d(\tau) \) but \( d(\tau) \) would not be allowed as a content model in a single-type EDTD.

A tree language \( T \) is definable by a single-type EDTD if there exists a single-type EDTD \( D \) such that \( L(D) = T \). We refer to ST-REG as the class of tree languages definable by single-type EDTDs. The type-size

\(^2\)In Section 5, we discuss how our results change when (deterministic) regular expressions and NFAs are used. Note also that XML Schema restricts regular expressions to be deterministic, a strict subclass of DFAs. In fact, any deterministic regular expression can be translated in quadratic time to a corresponding DFA.
of a language $T$ in ST-REG is $\min\{|\Delta| \mid L(D) = T$ and $D = (\Sigma, \Delta, d, S_d, \mu)\}$, i.e., the smallest number of types among all stEDTDs defining $T$.

We next define the type automaton of an EDTD. Intuitively, the type automaton of an EDTD is an NFA that, when given an ancestor string of a node $v$, is in a state that corresponds to a type that can be assigned to a node with the same ancestor string than $v$. Type automata will be a convenient tool in proofs and constructions.

**Definition 2.5.** The type automaton of an EDTD $D = (\Sigma, \Delta, d, S_d, \mu)$ is a state-labeled NFA $N = (Q, \Sigma, \delta, \{q_{init}\})$ without final states such that $Q = \Delta \cup \{q_{init}\}$ and, for each $q \in Q$,

- if $q = q_{init}$, then $\delta(q, a) = \{\tau \mid \mu(\tau) = a \text{ and } \tau \in S_d\}$, and
- otherwise, $\delta(q, a) = \{\tau \mid \mu(\tau) = a \text{ and } \tau \text{ occurs in some word in } d(q)\}$.

**Example 2.6.** Consider the following EDTD $\mathcal{D}$, with $\Delta = \{\tau_1, \tau_2\}$, $S_d = \{\tau_1\}$ and $\mu(\tau_1) = a$, $\mu(\tau_2) = b$:

$$
\begin{align*}
\tau_1 &\rightarrow \tau_1 + \tau_2^1 \\
\tau_2^1 &\rightarrow \tau_2^2 + \varepsilon \\
\tau_2^2 &\rightarrow \tau_1 + \tau_2^2 + \varepsilon
\end{align*}
$$

Then, this is the type automaton of $D$:

![Type Automaton Diagram]

We make the following observations:

**Observation 2.7.** (1) Given an EDTD, its type automaton can be constructed in linear time.

(2) For each EDTD, the state $q_{init}$ of its type automaton has no incoming transitions.

(3) The type automaton of an EDTD $D$ is a DFA if and only if $D$ is a single-type EDTD.

Martens et al. provided several alternative characterizations of single-type EDTDs [19, 17]. One of these is a simple extension of DTDs, which we call DFA-based XSDs and which we define next. Recall, that we denote by anc-str$^t(v)$ the sequence of labels on the path from the root to $v$ including both the root and $v$ itself.

**Definition 2.8.** A DFA-based XSD is a pair $D = (\Sigma, A, d, S_d)$, where $A = (Q, \Sigma, \delta, \{q_{init}\}, \emptyset)$ is a state-labeled DFA with initial state $q_{init}$ and without final states, $d$ is a function from $Q \setminus \{q_{init}\}$ to regular languages over $\Sigma$, and $S_d \subseteq \Sigma$ is the set of start symbols.

A tree $t$ satisfies $D$ if $\text{lab}^t(\varepsilon) \in S_d$ and, for every node $u$, $A(\text{anc-str}^t(u)) = \{q\}$ implies that $\text{ch-str}^t(u)$ is in the language $d(q)$. As in EDTDs, we represent the languages $d(q)$ by minimal DFAs, unless stated otherwise.

**Proposition 2.9.** DFA-based XSDs are expressively equivalent to single-type EDTDs and one can translate between DFA-based XSDs and single-type EDTDs in linear time.

**Proof.** Since the current literature only claims a quadratic upper bound for these translations [17, 13], we explicitly provide a construction.

Let $D = (\Sigma, A, d, S_d)$ be a DFA-based XSD, where $A = (Q, \Sigma, \delta, \{q_{init}\}, \emptyset)$ is a state-labeled DFA without final states. We define the equivalent single-type EDTD $E = (\Sigma, \Delta', d', S'_{d'}, \mu)$ as follows:

- $\Delta = \{(a, q) \in \Sigma \times Q \mid \exists p : \delta(p, a) = q \text{ in } A\}$,
\[ \alpha \] \[ v \] \[ t \] \[ \in \] \[ T \]  
\[ \alpha \] \[ v \] \[ t \] \[ \in \] \[ T \]  
\[ \Rightarrow \] 
\[ \alpha \] \[ v \] \[ t \] \[ \in \] \[ T \] 

Figure 1: Ancestor-guarded subtree exchange (anc-str\textsuperscript{t\textsubscript{1}}(v\textsubscript{1}) = anc-str\textsuperscript{t\textsubscript{2}}(v\textsubscript{2})).

- \( S_d' = \{(a, q) \mid a \in S_d \text{ and } \delta(q_{\text{init}}, a) = q \text{ in } A\} \),
- \( \mu((a, q)) = a \) for every \((a, q) \in \Delta\), and
- for each \((a, q) \in \Delta\), we define \( d'((a, q)) \) to be the language \( \{(a_1, q_1) \cdots (a_n, q_n) \in \Delta^* \mid a_1 \cdots a_n \in d(q) \) and, for each \( a_i, \delta(q, a_i) = q_i \text{ in } A \).\)

Notice that the size of \( \Delta \) is linear in the size of \( D \), since it is bounded by the number of transitions in \( A \). Furthermore, the languages \( d'((a, q)) \) can be represented by DFAs that are isomorphic to the DFAs \( d(q) \); only their alphabets differ.

Conversely, let \( E = (\Sigma, \Delta, d, S_d, \mu) \) be a single-type EDTD. We construct an equivalent DFA-based XSD \( D = (\Sigma, A, d', S_d') \) as follows:
- \( S_d' = \{\mu(\tau) \mid \tau \in S_d\} \),
- \( A = (Q, \Sigma, \delta, \{q_{\text{init}}\}) \) is the type automaton of \( E \), and
- for each \( \tau \in \Delta \), we define \( d'(\tau) = \mu(d(\tau)) \), where \( \mu(d(\tau)) \) denotes the homomorphic extension of \( \mu \) to string languages.

Notice that the single-type property of \( E \) ensures that \( A \) is indeed a state-labeled DFA and that \( E \) can be constructed in linear time.

We next recall a fundamental characterization of single-type EDTDs in terms of a subtree-exchange property, graphically illustrated in Figure 1.

**Definition 2.10.** A tree language \( T \) is closed under ancestor-guarded subtree exchange if the following property holds. Whenever for two trees \( t_1, t_2 \in T \) with nodes \( v_1, v_2 \) respectively, \( \text{anc-str}^{t_1}(v_1) = \text{anc-str}^{t_2}(v_2) \) then
\[ t_1[v_1 \leftarrow \text{subtree}^{t_2}(v_2)] \in T. \]

**Theorem 2.11** ([19]). A regular tree language \( T \) is definable by a single-type EDTD if and only if it is closed under ancestor-guarded subtree exchange.

2.3. XSD-Approximations

We define the notions of lower and upper XSD-approximations which constitute the central theme of this work.

**Definition 2.12.** An upper XSD-approximation of a tree language \( T \) is a language \( T' \) definable by a single-type EDTD such that \( T' \) contains \( T \). An upper XSD-approximation is minimal if there is no other upper XSD-approximation \( X \) of \( T \) such that \( T \subseteq X \subseteq T' \).

A lower XSD-approximation of a tree language \( T \) is a language \( T' \) definable by a single-type EDTD such that \( T' \) is contained in \( T \). A lower XSD-approximation is maximal if there is no other lower XSD-approximation \( X \) of \( T \) such that \( T' \subseteq X \subseteq T \).
2.4. Complexity-Theoretic Results

We recall a complexity-theoretic result about EDTDs which we use in the remainder of the paper. The following theorem follows from a well-known result by Seidl [24] and the close correspondence between EDTDs and tree automata discussed by Papakonstantinou and Vianu [22].

**Theorem 2.13** ([22, 24]). The universality problem for EDTDs, i.e., deciding whether \( T \subseteq L(D) \) for an EDTD \( D \), is \textsc{exptime}-complete.

Notice that, since \( T \subseteq \) is definable by a DTD, also the inclusion problem \( L(D_1) \subseteq L(D_2) \) is \textsc{exptime}-complete if \( D_2 \) is an EDTD and \( D_1 \) is either a DTD or stEDTD.

2.5. Single-Type Closure and Derivation Trees

We next prove some basic properties about languages definable by single-type EDTDs and their closure properties.

**Definition 2.14.** Let \( T \) be a tree language. We denote by closure\((T)\) the smallest tree language which contains \( T \) and which is closed under ancestor-guarded subtree exchange. We will write closure\((t_1,t_2)\) if \( T = \{t_1,t_2\} \).

By Lemma 2.15, the above notion is well-defined.

**Lemma 2.15.** Let \( (X_i)_{i \in I} \) be an arbitrary family of tree languages where each \( X_i \) is closed under ancestor-guarded subtree exchange. Then the intersection \( \bigcap_{i \in I} X_i \) is also closed under ancestor-guarded subtree exchange.

**Proof.** Let \( X = \bigcap_{i \in I} X_i \). Let \( t_1, t_2 \) be two trees from \( X \) with nodes \( v_1, v_2 \) resp., and \( \text{anc-str}^i(v_1) = \text{anc-str}^i(v_2) \). For each \( i \in I \) we have \( t_1, t_2 \in X_i \) and thus \( t = t_1[v_1 \leftarrow \text{subtree}^i(v_2)] \in X_i \). Therefore \( t \in X \), and thus \( X \) is closed under ancestor-guarded subtree exchange.

When \( t \in \text{closure}(X) \) then \( t \) can be obtained from trees in \( X \) by using the subtree exchange property. The next definition formalizes this idea in terms of derivation trees.

**Definition 2.16.** Let \( X \) be a tree language and \( t \) a tree from \( \text{closure}(X) \). A derivation tree of \( t \) with respect to \( X \) is a (finite) binary tree \( \vartheta \) labeled with trees from \( \text{closure}(X) \) such that:

- The root of \( \vartheta \) is labeled with \( t \): \( \text{lab}^\vartheta(\varepsilon) = t \).
- For each leaf \( v \in \text{Dom}(\vartheta) \), we have \( \text{lab}^\vartheta(v) \in X \).
- For each internal node \( v \in \text{Dom}(\vartheta) \) and \( i \in \{1,2\} \), let \( t_i = \text{lab}^\vartheta(vi) \). Then there are nodes \( u_i \in \text{Dom}(t_i) \) such that \( \text{anc-str}^{i_1}(u_1) = \text{anc-str}^{i_2}(u_2) \) and \( \text{lab}^\vartheta(v) = t_1[u_1 \leftarrow \text{subtree}^{i_2}(u_2)] \).

**Lemma 2.17.** Let \( X \) be a tree language and \( t \) a tree. Then \( t \in \text{closure}(X) \) if and only if \( t \) has a derivation tree with respect to \( X \).

**Proof.** It is immediate that whenever \( t \) has a derivation tree \( \vartheta \) with respect to \( X \), then \( t \in \text{closure}(X) \). Indeed, all leaf nodes of \( \vartheta \) are labeled with trees of \( X \), and all internal nodes are labeled by trees obtained by applying ancestor-guarded subtree exchange to their children. Hence, all trees occurring in \( \vartheta \), including \( t \), are in \( \text{closure}(X) \).

For the converse direction, let \( T_i \) be the set of the trees from \( \text{closure}(X) \) which have a derivation tree of height \( i \). Clearly \( T_0 = X \). If \( \vartheta \) is a derivation tree for \( t \), then \( t(\vartheta, \vartheta) \) is a derivation tree for \( t \) too, thus \( T_i \subseteq T_{i+1} \). We show that \( T = \bigcup_{i \in \mathbb{N}} T_i \) is closed under ancestor-guarded subtree exchange. Indeed, for every \( t_1, t_2 \in T \) there exist \( n_1, n_2 \) such that \( t_1 \in T_{n_1} \) and \( t_2 \in T_{n_2} \). Hence, any tree \( t \) obtained by applying ancestor-guarded subtree exchange to \( t_1 \) and \( t_2 \) is in \( T_{\max(n_1,n_2)+1} \subseteq T \). Hence, \( T \) is closed under ancestor-guarded subtree exchange. As \( \text{closure}(X) \) is the smallest set closed under ancestor-guarded subtree exchange which contains \( X \), \( \text{closure}(X) \subseteq T \).
The next lemma will only be used in Section 4.2.2.

Lemma 2.18. Let \( X \) be a tree language and \( t \) a tree in \( \text{closure}(X) \). If \( \vartheta \) is a derivation tree of \( t \) with respect to \( X \) and \( \vartheta = t(\vartheta_A, t_B(\vartheta_1, \vartheta_2)) \) for some subtrees \( \vartheta_1, \vartheta_2, \vartheta_A \) of \( \vartheta \), then either

(a) \( t(\vartheta_A, \vartheta_1) \),
(b) \( t(\vartheta_A, \vartheta_2) \), or
(c) both \( t(\vartheta_C(\vartheta_A, \vartheta_1), \vartheta_2) \) and \( t(\vartheta_C(\vartheta_A, \vartheta_1), t_B(\vartheta_1, \vartheta_2)) \) for some \( \Sigma \)-tree \( t_C \)

are also derivation trees of \( t \) with respect to \( X \).

With the same premises but \( \vartheta = t(t_B(\vartheta_1, \vartheta_2), \vartheta_A) \) we have that

(a) both \( t(t_D(\vartheta_1, \vartheta_A), \vartheta_2) \) and \( t(t_D(\vartheta_1, \vartheta_A), t_B(\vartheta_1, \vartheta_2)) \) for some \( \Sigma \)-tree \( t_D \), or
(b) both \( t(\vartheta_1, t_E(\vartheta_2, \vartheta_A)) \) and \( t(t_B(\vartheta_1, \vartheta_2), t_E(\vartheta_2, \vartheta_A)) \) for some \( \Sigma \)-tree \( t_E \), or
(c) \( t(\vartheta_1, \vartheta_A) \)

is also a derivation tree of \( t \) with respect to \( X \).

Proof. Let \( t_A, t_1 \) and \( t_2 \) be the root labels of subtrees \( \vartheta_A, \vartheta_1 \) and \( \vartheta_2 \), respectively. From the definition of derivation tree for \( i \in \{ A, B, 1, 2 \} \) there exist nodes \( v_i \in \text{Dom}(t_i) \) such that \( \text{anc-str}^i(v_1) = \text{anc-str}^i(v_2) \), \( \text{anc-str}^i_A(v_A) = \text{anc-str}^i_B(v_B) \), \( t_B = t_1[v_1 \leftarrow \text{subtree}^i(v_2)] \) and \( t_A[v_A \leftarrow \text{subtree}^i(v_B)] \). From the definition of \( t_B \) it is clear that \( v_1 \in \text{Dom}(t_B) \). We consider three cases with respect to the position of nodes \( v_1 \) and \( v_B \) in \( t_B \): (a) the subtrees rooted at \( v_1 \) and \( v_B \) are disjoint, (b) \( v_B \) is in the subtree rooted at \( v_1 \) and (c) \( v_1 \) is in the subtree rooted at \( v_B \).

It is easy to see that in cases (a) and (c) we have \( v_B \in \text{Dom}(t_1) \), and in case (b) there is \( v_B' \in \text{Dom}(t_2) \) such that \( v_B' = v_2 w, v_B = v_1 w \) for some \( w \in \Sigma^* \).

Let us first consider the case when \( \vartheta = t(t_A, t_B(t_1, t_2)) \). For (a) we have \( t = t_A[v_A \leftarrow \text{subtree}^i(t_B)] \). For (b) we have \( t = t_A[v_A \leftarrow \text{subtree}^i(t_B')] \). For (c) we have \( t = t_A[v_A \leftarrow \text{subtree}^i(t_B)] \) and \( t = t_C[v_A \leftarrow \text{subtree}^i(t_B)] \) where \( v_B' \in \text{Dom}(t_C) \) and \( v_B = v_A w, v_1 = v_B w \) for some \( w \in \Sigma^* \).

Now we consider the case when \( \vartheta = t(t_B(t_1, t_2), t_A) \). For (a) we have \( t_D = t_A[v_B \leftarrow \text{subtree}^i(t_A)] \) and \( t = t_B(v_1 \leftarrow \text{subtree}^i(v_B)) \). For (b) we have \( t_E = t_A[v_B \leftarrow \text{subtree}^i(t_A)] \) and \( t = t_1[v_1 \leftarrow \text{subtree}^i(v_2)] = t_2[v_2 \leftarrow \text{subtree}^i(v_2)] \). For (c) we have \( t = t_A[v_B \leftarrow \text{subtree}^i(t_A)] \).

3. Upper XSD-Approximations

In this section we consider upper XSD-approximations of EDTDs. In general, constructing a minimal upper XSD-approximation of an EDTD requires exponential time. However, given two single-type EDTDs \( D_1 \) and \( D_2 \), we can construct minimal upper XSD-approximations for languages \( L(D_1) \cup L(D_2) \), \( L(D_1) \cap L(D_2) \), and \( \mathcal{T}_\Sigma \setminus L(D_1) \) in polynomial time.

3.1. EDTDs

We show that for every regular tree language there exists a unique minimal upper XSD-approximation. In particular, the latter approximation can be obtained by determinizing the type automaton corresponding to the given EDTD. The overall construction can be computed in exponential time and results in an approximation of exponential type-size which in general cannot be avoided.

A minimal upper approximation of a given EDTD can now be constructed as follows. We prove later that it is also unique.
Construction 3.1 (Minimal upper approximation of an EDTD). Let $D = (\Sigma, \Delta, d, S_d, \mu)$ be an EDTD. Let $N = (Q_N, \Sigma, \delta_N, \{\eta_{init}\})$ be the type automaton of $D$, and let $A_N = (Q, \Sigma, \delta, \{\{\eta_{init}\}\})$ be the DFA obtained from $N$ by performing the standard subset construction. That is, $Q \subseteq 2^{Q_N}$ is the smallest set such that $\{\eta_{init}\} \in Q$ and whenever $S \in Q$ then for every $a \in \Sigma$, we have $\bigcup_{q \in S} \delta_N(q, a) \in Q$. By construction and Observation 2.7(2), each non-initial state consists of a set of types $S$ of $D$ in which, for every $\tau, \tau' \in S$, we have $\mu(\tau) = \mu(\tau')$. Then define the DFA-based XSD $(\Sigma, A_N, d', S_d')$ with

$$S_d' = \{a \in \Sigma \mid \tau \in S_d, \mu(\tau) = a\}$$

and

$$d'(S) := \bigcup_{\tau \in S} \mu(d(\tau)) \quad \text{for every } S \in Q.$$ 

Here, $\mu$ is canonically extended to languages.

Theorem 3.2. The minimal upper XSD-approximation of an EDTD is unique and can be computed in exponential time. There is a family of EDTDs $(D_n)_{n \geq 2}$, such that the size of every $D_n$ is $O(n)$ but the type-size of the minimal upper XSD-approximation is $\Omega(2^n)$.

Proof. We first show that, given EDTD $D = (\Sigma, \Delta, d, S_d, \mu)$, determining its type automaton results in a DFA-based XSD $D' = (\Sigma, A, d', S_d')$ which is the unique minimal upper XSD-approximation of $D$. To this end, we show that (1) $L(D) \subseteq L(D')$, and (2) $L(D') \subseteq \text{closure}(L(D))$. The first condition says that $D'$ is indeed an upper XSD-approximation of $D$. Any upper XSD-approximation of $D$ must contain $L(D)$ and must be closed under ancestor-guarded subtree exchange. Since closure($L(D)$) is the smallest set which satisfies these requirements, thus the second condition says that $D'$ is indeed the smallest upper XSD-approximation, therefore the minimal upper XSD-approximation.

We first show that $L(D) \subseteq L(D')$. To this end, let $t$ be a tree in $L(D)$. Hence, there exists a tree $t'$ such that $t' \in L(d)$ and $\mu(t') = t$. That is, for every node $v$ of $t'$, $\text{ch-str}^{t'}(v)$ is in $d(\text{lab}^{t'}(v))$. Let $v$ be a node of $t$, and $S = A(\text{anc-str}^{t}(v))$. Then, by construction of $D'$, $\text{lab}^{t'}(v) \in S$. Indeed, $S$ contains all types which a node with the ancestor string $\text{anc-str}^{t}(v)$ can have, and $\text{lab}^{t'}(v)$ must clearly be one of them. But then, as $d'(S) = \bigcup_{\tau \in S} \mu(d(\tau))$ and we know that $\text{ch-str}^{t'}(v)$ is in $d(\tau)$, it follows that $\text{ch-str}^{t'}(v)$ is in $d'(S)$. As this holds for all nodes of $t$, $t \in L(D')$.

We next show that $L(D') \subseteq \text{closure}(L(D))$. To this end, let $t$ be a tree in $L(D')$. We will show that $t$ is also in closure($D$), by explicitly constructing $t$ using only trees in $L(D)$ and the subtree exchange property. We do this as follows: we iterate over the nodes of $t$ in a breadth first manner, such that when we reach a node $v$, we have constructed a tree $t_v$, such that (1) $t_v \in \text{closure}(D)$ and (2) the parts of $t$ and $t_v$ up to $v$ (in the breadth first order) are isomorphic. That is, the tree consisting of all nodes of $t$ before and including $v$, and all their children, is isomorphic to the same initial part of $t_v$. Note that when $v$ is the last node of $t$ in the breadth first traversal, condition (2) ensures that $t_v = t$, and hence, by condition (1) $t \in \text{closure}(D)$.

In order to construct this sequence of trees $t_v$, we first assign a type $\tau_v$ to every node $v$ of $t$. As $t$ is in $L(D')$, for any node $v$ of $t$, we can define $S_v = A(\text{anc-str}^{t}(v))$, and have $\text{ch-str}^{t}(v) \in d'(S_v)$. By definition of $D'$, there is (at least) one $\tau$ in $S_v$, such that $\text{ch-str}^{t}(v)$ is in $\mu(d(\tau))$. Denote this $\tau$ by $\tau_v$.

We next construct the sequence of trees $t_v$ for all nodes $v$ of $t$ in breadth first order. When $v$ is the root node of $t$, let $t_v$ be a tree such that $D$ can accept $t_v$ by assigning the type $\tau_v$ to the root node and such that $\text{ch-str}^{t}(v)$ equals $\text{ch-str}^{t}(v)$. As $D$ is reduced, such a $t_v$ must exist, and $t_v$ satisfies both condition (1) and (2).

Next, let $t_v$ be the already obtained tree, and $v$ be the next node in breadth first order. Let $t'$ be a tree containing a node $v'$ such that $\text{anc-str}^{t}(v')$ equals $\text{anc-str}^{t}(v)$, $\text{ch-str}^{t}(v')$ equals $\text{ch-str}^{t}(v)$, and $D$ accepts $t'$ by assigning type $\tau_v$ to $v'$. By construction of $D'$ and the fact that $D$ is reduced, such a tree $t'$ must exist. Then, $t_v$ is constructed by exchanging the subtree rooted at $v$ in $t_v$ by the subtree rooted at $v'$ in $t'$. Hence, $t_v$ is in closure($D$), and satisfies condition (2) as well. It follows that $t$ is in closure($D$), as desired.
Clearly \((A, d')\) can be constructed in time exponential in \(D\), by Proposition 2.9 the overall construction is in exponential time.

To show that this exponential size increase cannot be avoided, it suffices to consider unary trees, i.e., trees in which every node has at most one child. Such a unary tree can be viewed as a word whose first position is the root node, and whose last position is the leaf. On unary trees, EDTDs and single-type EDTDs intuitively correspond to NFAs and DFAs, respectively, and thus the exponential size increase in translating from NFAs to DFAs carries over to EDTDs and single-type EDTDs.

More formally, for any \(n\), consider the language \(L_n = (a + b)^n a(a + b)^n\). It is well known that any DFA accepting this language must be of size exponential in \(n\). Let \(D_n\) be an EDTD accepting only unary trees which correspond to words in \(L_n\). That is, \(L(D_n)\) contains only unary trees which have the property that the unique node at distance \(n\) of the leaf node is \(a\), and all other nodes can be either \(a\) or \(b\). Clearly, \(D_n\) is of size linear in \(n\).

Let \(D'_n = (\Sigma, A, d, S_d)\) be a DFA-based XSD such that \(L(D'_n) = L(D_n)\). It suffices to show that \(D'_n\) is of size exponential in \(n\), as one can translate in polynomial time between single-type EDTDs and DFA-based XSDs. To this end, let \(A_n\) be obtained from \(A\) by making all states \(q\) of \(A\), for which \(\varepsilon \in L(d(q))\), final; and removing all transitions \((q, \sigma, q')\) for which \(\sigma \notin L(d(q))\). Then, we have that \(L(A_n) = L_n\). Therefore, we have that the type-size of \(A_n\) and, by extension, also the type-sizes of \(A\) and \(D_n\), must be of size at least exponential in \(n\). As \(L(D'_n) = L(D_n)\), \(D'_n\) is the minimal upper XSD-approximation of \(D_n\). This means that an exponential size increase cannot be avoided in constructing such an upper XSD-approximation for general EDTDs.

We conclude this subsection by discussing the complexity of testing whether a given single-type EDTD is the minimal upper XSD-approximation of an EDTD. The proof makes use of the following lemma which is interesting in its own right as it contrasts with the \textsc{ptime}-completeness of testing equivalence of an EDTD and a single-type EDTD (Theorem 2.13). Recall from Section 2 that EDTDs use DFAs and not NFAs to represent their regular string languages, which is crucial for the following lemma.

**Lemma 3.3.** Let \(D_1\) be an EDTD and let \(D_2\) be a single-type EDTD. Testing whether \(L(D_1) \subseteq L(D_2)\) is in \textsc{ptime}.

**Proof.** We provide a \textsc{ptime} algorithm for the complement of the problem. Since \textsc{ptime} is closed under complement, this proves the lemma.

Let \(D_1 = (\Sigma, \Delta_1, d_1, S_{d_1}, \mu_1)\) and \(D_2 = (\Sigma, \Delta_2, d_2, S_{d_2}, \mu_2)\). Let, for each \(i \in \{1, 2\}\), \(A_i = (Q_i, \Sigma, \delta_i, I_i)\) be the type automata of \(D_i\). Notice that \(A_2\) is deterministic whereas \(A_1\) might be non-deterministic.

By definition, a tree \(t\) is not in the language defined by the single-type EDTD \(D_2\) if and only if there exists a node \(u \in \text{Dom}(t)\) such that \(\text{ch-str}_t(u) \not\in \mu_2(d_2(\tau))\), where \(A_2(\text{anc-str}_t(u)) = \{\tau\}\). We will make use of this observation in the following. Since \(D_1\) is reduced (Proviso 2.3), every string that can be handled by the type automaton \(A_1\) of \(D_1\) can occur as an ancestor-path of a tree in \(L(D_1)\). More formally, for a string \(w\), there exists a tree \(t \in L(D_1)\) and a node \(u\) in \(t\) with \(\text{anc-str}_t(u) = w\) if and only if \(A_1(w) \neq \emptyset\). Furthermore, for each (non-initial) state \(\tau\) of \(A_1(w)\) and each string \(v \in d_1(\tau)\), there exists a tree \(t \in L(D_1)\) and a node \(u\) in \(t\) such that \(\text{anc-str}_t(u) = w\) and \(\text{ch-str}_t(u) = \mu_1(v)\). Therefore, \(L(D_1) \not\subseteq L(D_2)\) if and only if we can find a type \(\tau_2 \in \Delta_2\) for which there exists a string \(w\) with

- \(A_2(w) = \{\tau_2\}\), \(A_1(w) = S_1\), and
- there exists a \(\tau_1 \in S_1\) and a string \(v \in d_1(\tau_1)\) such that \(\mu_1(v) \notin \mu_2(d_2(\tau_2))\).

Our \textsc{ptime} algorithm consists of the following steps:

1. Compute the binary relation \(R = \{(\tau_1, \tau_2) \mid \exists w\text{ such that }\tau_1 \in A_1(w)\text{ and }A_2(w) = \{\tau_2\}\}\).
2. Test whether there exists a pair \((\tau_1, \tau_2)\) in \(R\) for which \(\mu_1(d_1(\tau_1)) \not\subseteq \mu_2(d_2(\tau_2))\).

Step (1) can be computed in polynomial time by considering the product automaton \(A_1 \times A_2 = (Q_1 \times Q_2, \Sigma, \delta, I_1 \times I_2, \emptyset)\). Indeed, the relation \(R\) is precisely the set of pairs \((\tau_1, \tau_2)\) that is reachable from a
state \((q_1, q_2) \in I_1 \times I_2\). Step (2) is in \textsc{ptime} since both \(\mu_1(d_1(\tau_1))\) and \(\mu_2(d_2(\tau_2))\) can be represented by polynomial-size DFAs. These DFAs are, in fact, isomorphic to the DFAs for \(d_1(\tau_1)\) and \(d_2(\tau_2)\).

We recall the following result:

**Theorem 3.4** ([25]). The complexity of the language inclusion problem \(L(X) \subseteq L(Y)\) is \textsc{pspace}-complete when \(X\) and \(Y\) are given as regular expressions or NFAs.

Using the previous lemma and an on-the-fly construction of the minimal upper XSD-approximation we get the following theorem.

**Theorem 3.5.** Deciding whether a single-type EDTD is a minimal upper XSD-approximation of a given EDTD is \textsc{pspace}-complete.

**Proof.** For the upper bound, let \(D_1 = (\Sigma, \Delta_1, d_1, S_d_1, \mu_1)\) be a single-type EDTD and \(D\) be an EDTD. First, we test whether \(L(D) \subseteq L(D_1)\), which can be done in \textsc{pspace}, according to Lemma 3.3. If \(L(D) \not\subseteq L(D_1)\), we reject. Let \(D_2\) be the minimal upper XSD-approximation of \(D\) according to Theorem 3.2. We claim that

1. \(D_1\) is the minimal upper XSD-approximation of \(D\) if and only if \(L(D_1) \subseteq L(D_2)\);
2. we can test whether \(L(D_1) \subseteq L(D_2)\) in \textsc{pspace}, that is, without fully constructing \(D_2\).

For (1), let \(D_2 = (\Sigma, \Delta_2, d_2, S_d_2, \mu_2)\). Of course, \(D_1\) is a minimal upper XSD-approximation for \(D\) if and only if \(L(D_1) = L(D_2)\). But since \(L(D_1)\) is a regular language that contains \(L(D)\) and is closed under ancestor-guarded subtree exchange, and \(L(D_2)\) is a minimal language with the same properties, we have that \(L(D_1) = L(D_2)\) if and only if \(L(D_1) \subseteq L(D_2)\).

For (2), notice that naively testing whether \(L(D_1) \subseteq L(D_2)\) would cost double-exponential time, since \(D_2\) is exponentially large. However, according to the proof of Theorem 4.10 in [18], testing the inclusion \(L(D_1) \subseteq L(D_2)\) reduces to (1) computing a correspondence relation \(R \subseteq \Delta_1 \times \Delta_2\) between their types and, (2) for each pair \((\tau_1, \tau_2) \in R\), testing the inclusion \(\mu_1(d_1(\tau_1)) \subseteq \mu_2(d_2(\tau_2))\). In other words, we have that \(L(D_1) \not\subseteq L(D_2)\) if and only if

\[
\text{there is a } (\tau_1, \tau_2) \in R \text{ such that } \mu_1(d_1(\tau_1)) \not\subseteq \mu_2(d_2(\tau_2)).
\]

We show that the latter can be tested in \textsc{pspace}. Since \textsc{pspace} is closed under complement, this would prove the theorem.

Let \(A_1\) and \(A_2\) be the deterministic type automata of \(D_1\) and \(D_2\), respectively. The relation \(R\) in the proof of Theorem 4.10 in [18] contains precisely the pairs \((\tau_1, \tau_2) \in \Delta_1 \times \Delta_2\) for which there exists a string \(w\) such that \(A_1(w) = \{\tau_1\}\) and \(A_2(w) = \{\tau_2\}\). Our \textsc{pspace} procedure consists of the following steps:

(a) Guess \(w\) and keep track of \((A_1(w), A_2(w))\) (without constructing \(A_2\) itself).

(b) Test whether \(\mu_1(d_1(\tau_1)) \not\subseteq \mu_2(d_2(\tau_2))\).

For step (a), we can guess \(w\) one symbol at a time and, by construction of \(D_2\), the pair \((A_1(w), A_2(w))\) is equal to \((A_1(w), A(w))\), where \(A\) is the type automaton of \(D\). We can do this by only keeping the last symbol of \(w\) in memory, a state of \(A_1\), and a set of states of \(A\), which only takes polynomial space.

Finally, let \((\tau, \{\tau_1, \ldots, \tau_k\})\) be the pair from \(R\) we obtain after having guessed \(w\) completely. We can now test step (2) by directly testing whether \(\mu_1(d_1(\tau)) \not\subseteq \mu(d(\tau_1)) + \cdots + \mu(d(\tau_k))\). Since both \(\mu_1(d_1(\tau))\) and \(\mu(d(\tau_1)) + \cdots + \mu(d(\tau_k))\) can be represented by polynomial size NFAs or regular expressions, this test is also possible in \textsc{pspace} (Theorem 3.4).

The \textsc{pspace} lower bound for this theorem can be obtained from the fact that testing \(L(A) \subseteq L(A_1) \cup \cdots \cup L(A_n)\) for DFAs \(A, A_1, \ldots, A_n\) is \textsc{pspace}-complete. This is the complement of the well known intersection emptiness problem.
3.2. Unions of XSDs

We next address the minimal upper XSD-approximation for the union of two XSDs.

**Theorem 3.6.** Let $D_1$ and $D_2$ be two single-type EDTDs. The minimal upper XSD-approximation of $L(D_1) \cup L(D_2)$ is unique and can be computed in time $O(|D_1||D_2|)$. There is a family of pairs of single-type EDTDs $(D^n_1, D^n_2)_{n>1}$, such that the size of every $D^n_1$ and $D^n_2$ is $O(n)$ but the type-size of the minimal upper XSD-approximation for $L(D^n_1) \cup L(D^n_2)$ is $\Omega(n^2)$.

**Proof.** Intuitively, the upper approximation $D$ of $D_1 = (\Sigma, \Delta_1, d_1, S_{d_1}, \mu_1)$ and $D_2 = (\Sigma, \Delta_2, d_2, S_{d_2}, \mu_2)$ will have a type automaton $A$ that simulates the type automata $A_1$ of $D_1$ and $A_2$ of $D_2$ in parallel. That is, for each ancestor string $w$, whenever $A_1(w) = \{\tau_1\}$ and $A_2(w) = \{\tau_2\}$, we have $A(w) = \{\{\tau_1, \tau_2\}\}$. Then, for a type $(\tau_1, \tau_2)$ of $D$, the minimum upper approximation accepts the union of the internal DFAs for $d_1(\tau_1)$ and $d_2(\tau_2)$. However, in this union, we need to adjust the types to comply to the single-type restriction, which we do as in Construction 3.1.

More formally, let $D$ be an EDTD for the language $L(D_1) \cup L(D_2)$ obtained by computing the cross-product of $D_1$ and $D_2$. The type automaton of $D$ is the product$^3$ of the type automata of $D_1$ and $D_2$. Since the product of two deterministic automata is again deterministic, the determination process of Construction 3.1 is in this case trivial and can be performed in time $O(|D_1||D_2|)$. Therefore, the type-size of the minimal upper XSD-approximation $D'$ for $L(D_1) \cup L(D_2)$ is $O(|D_1||D_2|)$. Furthermore, since each DFA in $D'$ is the union of at most one DFA in $D_1$ and one in $D_2$, the size of $D'$ is also $O(|D_1||D_2|)$. It follows from the proof of Theorem 3.2 that this is the unique minimal upper XSD-approximation.

For the second part of the theorem fix $n \geq 1$ and consider the following single-type EDTD $D_1$ with $S_d = \{\tau^0_a, \tau^0_b\}$:

$$
\begin{align*}
\tau^i_a &\rightarrow \tau^{i+1}_a + \tau^{i+1}_b + \varepsilon & (\text{for all } 0 \leq i < n - 1) \\
\tau^j_b &\rightarrow \tau^j_a + \tau^j_b + \varepsilon & (\text{for all } 0 \leq i < n) \\
\tau^{n-1}_a &\rightarrow \tau^n_b + \varepsilon \\
\tau^n_b &\rightarrow \tau^n_b + \varepsilon
\end{align*}
$$

The language $L(D_1)$ consists of unary trees which contain at most $n$ nodes labeled with $a$ (for $c \in \{a, b\}$ the type $\tau^c$ represents trees with root label $c$, which have at most $n - i$ nodes labeled with $a$). By changing the roles of $a$ and $b$, we can define $D_2$ such that $L(D_2)$ consists of unary trees which contain at most $n$ nodes labeled with $b$. The type-size of both $D_1$ and $D_2$ is $O(n)$.

Clearly $L(D_1) \cup L(D_2)$ consists of unary trees which contains at most $n$ nodes labeled with $a$ or at most $n$ nodes labeled with $b$. We show that type-size of $D'$ is $\Omega(n^2)$.

Let $N'$ be the type automaton for $D'$. Let $\tau_{k,\ell} = N'(a^k b^\ell)$ for $1 \leq k, \ell \leq n$. Consider now types for $(k, \ell) \neq (k', \ell')$ and let us assume that $\tau_{k,\ell} = \tau_{k',\ell'}$. W.l.o.g. we can assume that $k > k'$. Both unary trees $t = a^k b^{2n-k} a^n$ and $t' = a^{k'} b^{2n-k'} a^n$ are in $L(D')$. Therefore applying ancestor-type-guarded subtree exchange to node $v = 1^{k+\ell-1}$ in $\text{Dom}(t)$ and node $v' = 1^{k'+\ell'-1}$ in $\text{Dom}(t')$ we get that a tree $t'' = t[v \leftarrow \text{subtree}(t'(v'))]$ also belongs to $L(D')$ which is impossible since $t'' = a^k b^{2n-k'} a^{n-k''}$ contains more than $n$ nodes labeled with $b$ and $n - k' + k > n$ nodes labeled with $a$. Therefore all types $\tau_{k,\ell}$ for $1 \leq k, \ell \leq n$ are pairwise different. \hfill \square

3.3. Intersections of XSDs

We start with the following immediate observation.

**Proposition 3.7.** Let $D_1$ and $D_2$ be single type EDTDs. Their intersection $L(D_1) \cap L(D_2)$ is definable by a single-type EDTD.

**Proof.** This follows from Lemma 2.15, from the fact that regular languages are closed under intersection, and from Theorem 2.11. \hfill \square

$^3$For more details on the standard product construction of automata, see, e.g., [15].
Therefore, the minimal upper XSD-approximation will in fact be equal to the intersection.

**Theorem 3.8.** Let $D_1$ and $D_2$ be two single-type EDTDs. The minimal upper XSD-approximation of $L(D_1) \cap L(D_2)$ is unique, defines precisely $L(D_1) \cap L(D_2)$ and can be computed in time $O(|D_1||D_2|)$. There is a family of pairs of single-type EDTDs $(D^n_1, D^n_2)_{n \geq 1},$ such that the size of every $D^n_1$ and $D^n_2$ is at least $n$ and the type-size of the minimal upper XSD-approximation for $L(D^n_1) \cap L(D^n_2)$ is $\Omega(|D^n_1||D^n_2|)$.

**Proof.** The construction for the intersection of $D_1$ and $D_2$ is analogous to the construction in the proof of Theorem 3.6, with the difference that now we need to construct the intersection of the two internal DFAs. That is, for $d(S)$, we need to construct $\bigcap_{\tau \in \Sigma} \mu(d(\tau))$. However, since the standard product construction of DFAs can also construct the intersection, this construction is also possible in time $O(|D_1||D_2|)$. Correctness of this construction can be proved through the characterization in Proposition 2.9.

The second part of the theorem is similar to the lower bound proof of Theorem 3.6. For each $n \geq 1$, we can take the single-type EDTDs $D^n_1$ and $D^n_2$ accepting unary trees of the form $\alpha^{p_1}$ and $\alpha^{p_2}$, where $p_1 \neq p_2$ are the two smallest prime numbers larger than $n$. Then, the type size of the single-type EDTD for $L(D^n_1) \cap L(D^n_2)$ is $\Omega(|D^n_1||D^n_2|)$, which proves the lower bound. \qed

### 3.4. Complements of XSDs

We next show that the complement of an XSD can be uniquely approximated within polynomial time.

**Theorem 3.9.** Let $D$ be a single-type EDTD. The minimal upper XSD-approximation for the complement of $D$ is unique and can be computed in time polynomial in $|D|$.

**Proof.** Let $D = (\Sigma, \Delta, d, S_d, \mu)$ and let $E = (\Sigma, A, f, S'_d)$ be the DFA-based XSD equivalent to $D$ with $A = (\Delta, \Sigma, \delta, \{q_{init}\})$. We will prove the theorem in two steps: first we will construct an EDTD $D_c$ for the complement of $D$ and then we will show that the minimal upper approximation of $D_c$ can be constructed in polynomial time.

A tree $t$ is in $T_\Sigma \setminus L(E)$ if and only if there exists a $v \in Dom(t)$ with $A(\text{anc-str}^t(v)) = \{\tau\}$ such that $\text{ch-str}^t(v) \notin f(\tau)$. Given a tree $t$, the EDTD $D_c$ guesses the path towards such a node $v$ and tests whether $\text{ch-str}^t(v) \notin f(\tau)$. Formally, for the definition of $D_c = (\Sigma, \Delta_c, d_c, S_{d_c}, \mu_c)$, we use two sets of types: $\Delta$ and $\Sigma$. We use $\Delta$ to guess the path to $v$ and we use $\Sigma$ as the set of types that accept every tree. More formally:

1. $\Delta_c = \Delta \uplus \Sigma$;
2. for every $\tau \in \Delta$, $\mu_c(\tau) = \mu(\tau)$ and, for every $a \in \Sigma$, $\mu_c(a) = a$;
3. $S_{d_c} = S_d \uplus (\Sigma \setminus \mu(S_d))$;
4. for every $\tau \in \Delta$, $d_c(\tau) = (\Sigma^* \setminus f(\tau)) + \Sigma^* \cdot \bigcup_{a \in \Sigma} \delta(\tau, a) \cdot \Sigma^*$;
5. for every $a \in \Sigma$, $d_c(a) = \Sigma^*$.

The EDTD $D_c$ accepts $T_\Sigma \setminus L(D)$ and $|D_c| = O(|\Sigma|.|D|)$. The factor $|\Sigma|$ in this complexity arises from rule (4) in which a product construction between a DFA for the complement of $f(\tau)$ and a DFA of size $O(|\Sigma|)$ must be performed.

To prove that the minimal upper approximation of $L(D_c)$ can be computed in polynomial time, we need to prove that determinizing the type automaton of $D_c$ using the subset construction can be done in polynomial time. To this end, let us first investigate the type automaton $N_c$ of $D_c$. This type automaton contains the type automaton $A$ of $D$ as a sub-automaton: rule (3) includes all the outgoing transitions from $q_{init}$, and rule number (4) includes all other transitions. The transitions that $N_c$ has in addition are the ones entering the states in $\Sigma$. These transitions arise from rules (3), (4), and (5). The $\Sigma$-states form a clique due to rule (5).

Due to the structure of $N_c$, the subset construction results in an automaton in which every state is a subset of $\{\tau, a\}$ for some $\tau \in \Delta, a \in \Sigma$. The reason is that, after reading a string, $N_c$ can never arrive in two different states of type $\Delta$ or two different states of type $\Sigma$. Therefore, the subset construction for determinizing $N_c$ can be performed in time $|\Sigma||N_c|$. This shows that the minimal upper approximation of the complement of $D$ can be computed in polynomial time in the size of $D$. \qed
Finally, we can also show that the minimal upper approximation of the difference of two single-type EDTDs can be constructed in polynomial time by refining the construction in Theorem 3.9.

**Theorem 3.10.** Let $D_1$ and $D_2$ be single-type EDTDs. The minimal upper approximation of $L(D_1) \setminus L(D_2)$ can be computed in time polynomial in $|D_1| + |D_2|$.

**Proof.** The proof is similar to the proof of Theorem 3.9, but the construction is more technical. Let, for each $i \in \{1, 2\}$, $D_i = (\Sigma, \Delta_i, d_i, S_d, \mu_i)$. We prove the theorem in two steps: first we construct an EDTD $D_c$ for the language $L(D_1) \setminus L(D_2)$ and then we show that its minimal upper approximation can be constructed in polynomial time.

Let $A_1 = (\Delta_1 \cup \{q^1_{\text{init}}\}, \Sigma, \delta_1, \{q^1_{\text{init}}\})$ be the type automaton of $D_1$ and let $E_2 = (\Sigma, A_2, f_2, S_{d_2})$ be the DFA-based XSD equivalent to $D_2$ obtained by the construction in Proposition 2.9. As such, $A_2 = (\Delta_2 \cup \{q^2_{\text{init}}\}, \Sigma, \delta_2, \{q^2_{\text{init}}\})$ is the type automaton of $E_2$.

Then, since $L(D_2) = L(E_2)$, a tree $t$ is in $L(D_1) \setminus L(D_2)$ if and only if it is in $L(D_1) \setminus L(E_2)$. This means that $t \in L(D_1)$ and there exists a $v \in \text{Dom}(t)$ with $A_2(\text{anc-str}^t(v)) = \{\tau\}$ such that $\text{ch-str}^t(v) \notin f_2(\tau)$. When given a tree $t$, the EDTD $D_c$, for $L(D_1) \setminus L(E_2)$ tests whether $t \in L(D_1)$ and, in parallel, it guesses the path towards such a node $v$ and tests whether $\text{ch-str}^t(v) \notin f_2(\tau)$.

Formally, for the definition of $D_c = (\Sigma, \Delta_c, d_c, S_{d_2}, \mu_c)$, we use two sets of types: $\Delta_1$ and $\Delta_1 \times \Delta_2$. We use the types $\Delta_1 \times \Delta_2$ for the path from the root to $v$ and we use $\Delta_1$ to type all other nodes. More formally, let $P = \{((\tau_1, \tau_2) \in \Delta_1 \times \Delta_2) \mid \mu_1(\tau_1) = \mu_2(\tau_2)\}$. Then we define

1. $\Delta_c = \Delta_1 \cup P$;
2. for every $\tau \in \Delta_1$, $\mu_c(\tau) = \mu(\tau)$ and, for every $((\tau_1, \tau_2)) \in P$, $\mu_c((\tau_1, \tau_2)) = \mu_1(\tau_1)$;
3. $S_{d_c} = (P \cap (S_{d_1} \times S_{d_2})) \cup \{\tau_1 \in S_{d_1} \mid \exists \tau_2 \in S_{d_2} \text{ with } \mu(\tau_2) = \mu(\tau_1)\}$;
4. for every $((\tau_1, \tau_2)) \in P$,

$$d_c((\tau_1, \tau_2)) = \{w \in d_1(\tau_1) \mid \mu_1(w) \notin f_2(\tau_2)\}$$

$$\cup \{w_1 \tau'_1, \tau'_2 w_2 \mid w_1 \tau'_1 w_2 \in d_1(\tau_1), \mu_1(\tau'_1) = \mu_2(\tau'_2) = a, \mu_1(w_1 \tau'_1 w_2) \in f_2(\tau_2), \delta_1(\tau_1, a) = \tau'_1 \text{ and } \delta_2(\tau_2, a) = \tau'_2\};$$

and,

5. for every $\tau \in \Delta_1$, $d_c(\tau) = d_1(\tau)$.

We explain the rationale behind the above definition. Notice that every tree $t$ in $L(D_c)$ is also in $L(D_1)$. Indeed, if $t' \in L(d_c)$, then a witness $t'_0 \in L(d_1)$ can be obtained from $t'$ by relabeling each label $(\tau_1, \tau_2)$ in $P$ by $\tau_1$. Furthermore, a tree $t$ is in $L(D_c)$ if and only if it is in $L(D_1)$ and there exists a node $v$ with $A_2(\text{anc-str}^t(v)) = \{\tau\}$ and $\text{ch-str}^t(v) \notin f_2(\tau)$. If there is such a node $v$, then $D_c$ can type the tree $t$ such that the ancestors of $v$ (including $v$ itself) get assigned types of $P$ and all other nodes receive types in $\Delta_1$. As such, all nodes have a $\Delta_1$-type and the nodes with a type from $P$ also have a $\Delta_2$-type. The $\Delta_1$-types are consistent with $D_1$ and therefore ensure that $t \in L(D_1)$.

The rule for (5) considers the case where we have assigned a $\Delta_1$-type to a node. For all descendants of this node, we simply check conformance against $D_1$, that is, $d_c$ is defined exactly the same as $d_1$.

The rule for (3) considers two cases. If the root of $t$ is labeled with a symbol that is allowed by $S_{d_2}$, then we assign a type in $P$ to the root and search for an error with respect to $D_2$ must deeper in the tree. If the root is labeled with a symbol that is not allowed by $S_{d_2}$, we have already found the error and we only need to check conformance against $D_1$. Therefore, we can assign a type $\tau_1 \in S_{d_1}$.

In the rule for (4), the current node $u$ is assigned a type from $P$. This means that we will search for a node $v$ with an error with respect to $D_2$ in the current subtree. There are two cases: either the error with respect to $D_2$ is in the child string of $u$ (in which case $u = v$) or it is deeper in the subtree. In the former case, we can assign the string of types $\{w \in d_1(\tau_1) \mid \mu_1(w) \notin f_2(\tau_2)\}$ to the child string of $u$ and in the
latter case, there exists a child $u_i$ of $u$ on the path to $v$. As such, we can assign a string of types of the form $w_1(\tau^*_1, \tau^*_2)w_2$ to the children of $u$, where $w_1$ is assigned to the left siblings of $u_i$, $(\tau^*_1, \tau^*_2)$ is assigned to $u_i$, and $w_2$ is assigned to the right siblings of $u_i$.

The EDTD $D_c$ therefore accepts precisely $L(D_1) \setminus L(D_2)$. Furthermore, $D_c$ is of size polynomial in $|D_1| + |D_2|$.

To prove that the minimal upper approximation of $L(D_1)$ can be computed in polynomial time, we need to prove that determining the type automaton $N_c$ of $D_c$ using the subset construction as in Construction 3.1 can be done in polynomial time. The argument is analogous to the argument in Theorem 3.9: for each string $w$, the set $N_c(w)$ contains at most one element from $\Delta_1$ and at most one element from $P$. Therefore, each subset reachable from a start state in the determinized type automaton only contains at most two elements from $\Delta_c$. This shows that the minimal upper approximation of the complement of $D$ can be computed in polynomial time in the size of $D$.

4. Lower XSD-Approximations

We showed in the Preliminaries that the intersection of single-type EDTDs can again be expressed as a single-type EDTD (Lemma 2.15). Therefore, the maximal lower XSD-approximations of intersections of single-type EDTDs equal the minimal upper XSD-approximations. From Section 3.3, we can therefore conclude that the maximal lower XSD-approximations of intersections of single-type EDTDs exist and are unique. However, in general, the picture for lower approximations is not so nice. For example, there can be infinitely many maximal lower approximations for the union of two XSDs $D_1$ and $D_2$. We give an example of this in Theorem 4.3. Nevertheless, we show that there is a unique maximal lower approximation that includes all of $D_1$ (and, symmetrically, there is a unique maximal lower approximation that includes all of $D_2$). That is, there is a well-defined maximal part of $D_1$ which can be added to $D_2$ to form a maximal lower approximation of $D_1 \cup D_2$. Also the complement cannot be uniquely approximated in general. We do not know whether for every EDTD there always exists at least one maximal lower approximation. That is, we do not know whether it is possible to have an infinite sequence of lower approximations that converges to the language of the EDTD but never reaches a fixpoint. For the class of bounded depth schemata, we show that there is at least one maximal lower approximation. Finally, we discuss the complexity of deciding whether a given single-type EDTD is a maximal lower approximation of a given EDTD.

4.1. A Modified Subtree Exchange Property

We first provide a modified version of the subtree exchange property for single-type EDTDs that will be helpful in this section. Let $N$ be a state-labeled NFA. For a node $v$ in a tree $t$, we call the set of types $N(\text{anc-str}^t(v))$ the ancestor-type of $v$ in $t$ w.r.t. $N$ and we denote it by $\text{anc-type}^t_N(v)$. When $N$ is clear from the context, we sometimes also write $\text{anc-type}^t(v)$.

**Definition 4.1.** Let $N$ be an NFA. A tree language $T$ is closed under ancestor-type-guarded subtree exchange w.r.t. $N$ if the following holds. Whenever for two trees $t_1, t_2 \in T$ with nodes $v_1, v_2$, resp., $\text{anc-type}^t_N(v_1) = \text{anc-type}^t_N(v_2)$ then $t[v_1 \leftarrow \text{subtree}^t(v_2)] \in T$. We say that a set $T$ is closed under ancestor-type-guarded subtree exchange w.r.t. an EDTD $D$ if it is closed under ancestor-type-guarded subtree exchange w.r.t. the type automaton of $D$.

Notice that $\text{anc-type}^t_N(v_1) = \text{anc-type}^t_N(v_2)$ implies that $\text{lab}^t_1(v_1) = \text{lab}^t_2(v_2)$, because the automaton $N$ is always a state-labeled NFA.

**Theorem 4.2.** A regular tree language which is defined by an EDTD $D$ is definable by a single-type EDTD if and only if it is closed under ancestor-type-guarded subtree exchange w.r.t. $D$.

**Proof.** If $T$ is definable by a single-type EDTD, then we can construct an ancestor-guarded DTD for $T$ by determinizing the type automaton $N$ of $D$, as explained in Construction 3.1. Therefore, $T$ is closed under ancestor-type-guarded subtree exchange. If $T$ is closed under ancestor-type-guarded subtree exchange, then it is also closed under ancestor-guarded subtree exchange and therefore definable by a single-type EDTD. □
4.2. Unions of XSDs

Constructing maximal lower XSD-approximations of unions of XSDs is not as straightforward as constructing minimal upper XSD-approximations. An immediate difference with upper XSD-approximations is that the number of maximal lower approximations of \( D_1 \cup D_2 \) can in fact be infinite. A concrete example can be found in the proof of Theorem 4.3. However, when attention is restricted to approximations of the form \( D_1 \cup Y \), we show in Section 4.2.2 that there always exists a unique part of \( Y \subseteq D_2 \) such that \( D_1 \cup Y \) is a maximal lower approximation of \( D_1 \cup D_2 \).

4.2.1. Lower Approximations for Unions of XSDs are not Unique

The next theorem underlines that lower XSD-approximations do not behave as nicely as their upper counterparts: there can be infinitely many of them approximating a union of two XSDs.

**Theorem 4.3.** Let \( D_1 \) and \( D_2 \) be two single-type EDTDs. In general, the set of maximal lower XSD-approximations for \( L(D_1) \cup L(D_2) \) can be infinite.

**Proof.** Let \( D_1 \) and \( D_2 \) be defined as follows:

\[
D_1 : \ a \rightarrow a + b \\
    b \rightarrow \varepsilon \\
\]

\[
D_2 : a \rightarrow a + aa + \varepsilon
\]

Here, \( a \) acts as start symbol for both schemas. Notice that \( D_1 \) and \( D_2 \) are DTDs. Here, \( D_1 \) defines linear (non-branching) trees which, when seen as strings, are of the form \( a^*b \). The DTD \( D_2 \) defines the set of trees where all nodes are labelled \( a \) and can have zero, one, or two children.

For every \( n \geq 1 \), define \( X_n \) as the following single-type EDTD with start symbol \( \tau_0^a \):

\[
\tau_a^0 \rightarrow \tau_{a^i} + \tau_b + \varepsilon, \text{ for } 0 \leq i < n - 1 \\
\tau_a^{n-1} \rightarrow \tau_a^n + \tau_a \tau_a + \tau_b + \varepsilon \\
\tau_a^n \rightarrow \tau_a^n + \tau_a \tau_a + \varepsilon \\
\tau_b \rightarrow \varepsilon
\]

Here, \( \mu(\tau_b) = b \) and \( \mu(\tau_a^i) = a \) for every \( i \in \{0, \ldots, n\} \). We use \( a^k(t_1, \ldots, t_i) \) to abbreviate the tree \( a(a \cdots (a(t_1, \ldots, t_i))) \) that has a (non-branching) sequence of \( k \) \( a \)’s starting from its root followed by the subtrees \( t_1, \ldots, t_i \). Then, \( L(X_n) \cap L(D_1) = \{a^m(b) \mid m \leq n \} \). Therefore, \( X_i \neq X_j \) for \( i \neq j \).

We next argue that, for each \( n \geq 1 \), \( X_n \) is a maximal lower XSD-approximation of \( L(D_1) \cup L(D_2) \). Let \( t \) be an arbitrary tree from \( (L(D_1) \cup L(D_2)) \setminus L(X_n) \). We prove that \( \text{closure}(L(X_n) \cup \{t\}) \not\subseteq L(D_1) \cup L(D_2) \).

Indeed, if \( t \in L(D_1) \setminus L(X_n) \) then \( t \) is a tree \( a^m(b) \) with \( m > n \). As \( a^n(a,a) \in L(X_n) \), it follows that \( \text{closure}(t, a^n(a,a)) \) contains a tree \( a^n(a^{n-1}(b), a) \notin L(D_1) \cup L(D_2) \). The latter can be seen by applying ancestor-guarded subtree exchange on nodes \( 1^n \) in \( \text{Dom}(t) \) and \( \text{Dom}(a^n(a,a)) \).

Otherwise, assume that \( t \in L(D_2) \setminus L(X_n) \) then in the first \( n - 1 \) levels there is a node with two children, thus \( t = a^m(t', t'') \) for some \( m < n \) and \( t', t'' \in L(D_2) \). Then, again, \( \text{closure}(t, a^n(b)) \) contains a tree \( a^m(a^{n-m}(b), t'') \notin L(D_1) \cup L(D_2) \), which can be seen by applying ancestor-guarded subtree exchange on nodes \( 1^n \) in \( \text{Dom}(t) \) and \( \text{Dom}(t_n) \).

4.2.2. Unique Lower Approximations when Fixing one Disjunct

In this section, we show that one can compute a maximal lower XSD-approximation of \( L(D_1) \cup L(D_2) \) which includes \( L(D_1) \) and that such a maximal approximation containing \( L(D_1) \) is unique. That is, we are looking for the maximal set \( Y \subseteq L(D_2) \) such that \( L(D_1) \cup Y \) is a maximal lower XSD-approximation of \( L(D_1) \cup L(D_2) \). This set \( Y \) needs to come from the set of non-violating trees, as defined next:

**Definition 4.4.** Let \( D_1 \) and \( D_2 \) be single-type EDTDs. The set of *non-violating trees* from \( L(D_2) \) with respect to \( D_1 \) is defined as

\[
\text{nv}(D_2, D_1) := \{ t \in L(D_2) \mid \forall t_1 \in L(D_1) \text{ closure}(t_1, t) \subseteq L(D_1) \cup L(D_2) \}.
\]
That is, \( \text{nv}(D_2, D_1) \) contains all individual trees \( t \) for which \( \text{closure}(D_1 \cup \{ t \}) \) remains within the union of \( D_1 \) and \( D_2 \). If we want to find a set \( Y \subseteq L(D_2) \) such that \( L(D_1) \cup Y \) is a maximal lower XSD-approximation of \( L(D_1) \cup L(D_2) \), then clearly \( Y \subseteq \text{nv}(D_2, D_1) \), otherwise \( L(D_1) \cup Y \not\subseteq L(D_1) \cup L(D_2) \). We show that, in fact, if \( Y = \text{nv}(D_2, D_1) \), then \( L(D_1) \cup Y \) is definable by a single-type EDTD. From the above, it then follows that \( L(D_1) \cup Y \) is a maximal lower XSD-approximation of \( L(D_1) \cup L(D_2) \). Therefore, the remainder of Section 4.2.2 is devoted to proving that \( L(D_1) \cup Y \) is definable by a single-type EDTD.

Let \( D_i = (\Sigma, \Delta_i, d_i, S_{d_i}, \mu_i) \) for \( i \in \{1, 2\} \). Moreover let \( A_i = (\Delta_i \cup q_i, \Sigma, \delta_i, q_i) \) be the type automaton for \( D_i \).

Let \( t \in L(D_2) \) and \( t_1 \in L(D_1) \) be two trees. Clearly \( \text{closure}(t_1, t) \subseteq L(D) \), where \( D = (\Sigma, \Delta, d, S_d, \mu) \) is a single-type EDTD such that \( L(D) = \text{closure}(L(D_1) \cup L(D_2)) \). Thus from Theorem 4.2 we have that closure\((t_1, t)\) is closed under ancestor-type-guarded subtree exchange w.r.t. \( D \). From the construction in Theorem 3.6, the type set for \( D \) is \( \Delta = (\Delta_1 \cup \{ \bot \}) \times (\Delta_2 \cup \{ \bot \}) \).

Therefore a tree \( t \in L(D_2) \) belongs to \( \text{nv}(D_2, D_1) \) if and only if for every \( t_1 \in L(D_1) \) and all nodes \( v \in \text{Dom}(t) \), \( v_1 \in \text{Dom}(t_1) \), such that \( \text{anc-type}^t(v) = \text{anc-type}^{t_1}(v_1) \), we have that

(a) \( t[v \leftarrow \text{subtree}^{t_1}(v_1)] \in L(D_1) \cup L(D_2) \), and

(b) \( t_1[v_1 \leftarrow \text{subtree}^t(v)] \in L(D_1) \cup L(D_2) \).

This is one characterization of all trees \( t \) belonging to \( \text{nv}(D_2, D_1) \). However, we need another one which does not explicitly mention \( t_1 \).

Therefore, for \( i \in \{1, 2\} \) and \( \tau = (\tau_1, \tau_2) \in \Delta \), we define the following sets:

\[
S_i(\tau) := \{ \text{subtree}^t(v) \mid t \in L(D_i), \text{anc-type}^t(v) = \tau \},
\]

\[
C_i(\tau) := \{ \text{context}^t(v) \mid t \in L(D_i), \text{anc-type}^t(v) = \tau \}.
\]

We call a type \( \tau \in \Delta \) an s-type if it satisfies the condition \( S_1(\tau) \setminus S_2(\tau) \neq \emptyset \). We call this type a c-type if it satisfies the condition \( C_1(\tau) \setminus C_2(\tau) \neq \emptyset \). Of course, a type can be both an s-type and a c-type.

With these definitions we can state that a tree \( t \in L(D_2) \) belongs to \( \text{nv}(D_2, D_1) \) if and only if, for every node \( v \in \text{Dom}(t) \) and \( \tau = \text{anc-type}^t(v) \),

(a’) if \( \tau \) is an s-type, then \( \text{context}^t(v) \in C_1(\tau) \),

(b’) if \( \tau \) is a c-type, then \( \text{subtree}^t(v) \in S_1(\tau) \).

We prove that (a) is satisfied if and only if (a’) is. For the if part, let \( t_1 \in L(D_1) \) and \( v_1 \in \text{Dom}(t_1) \) such that \( \text{anc-type}^{t_1}(v_1) = \tau \). If \( t'_1 = \text{subtree}^{t_1}(v_1) \in S_2(\tau) \), then clearly \( t[v \leftarrow t'_1] \in L(D_2) \). On the other hand, if \( t'_1 \notin S_1(\tau) \setminus S_2(\tau) \), then \( \tau \) is an s-type. Therefore applying (a’) we get that \( \text{context}^t(v) \in C_1(\tau) \) and \( t[v \leftarrow t'_1] \in L(D_1) \).

For the only if part, \( \tau \) is an s-type and thus there exists a tree \( t_1 \in L(D_1) \) and \( v_1 \in \text{Dom}(t_1) \) such that \( \text{anc-type}^{t_1}(v_1) = \tau \) and \( t'_1 = \text{subtree}^{t_1}(v_1) \in S_1(\tau) \setminus S_2(\tau) \). Therefore applying (a) we get that \( t''_1 \in L(D_1) \cup L(D_2) \). From the definition of \( t'_1 \) it must be that \( t''_1 \in L(D_1) \), and thus \( \text{context}^t(v) = \text{context}^{t''_1}(v) \in C_1(\tau) \).

Similarly one can prove equivalence of (b) and (b’).

Now we define a single-type EDTD \( D' = (\Sigma, \Delta, d', S_d', \mu) \) such that \( \text{nv}(D') = \text{nv}(D_2, D_1) \). Intuitively, \( D' \) will check locally whether conditions (a’) and (b’) are satisfied. For example, if \( \tau = (\tau_1, \tau_2) \) is a c-type, then in order to satisfy subtree^t(v) \in S_1(\tau) we have to check whether \( \text{ch-str}^t(v) \in \mu_1(d_1(\tau_1)) \). From Lemma 4.5 it will follow that together these local checks test whether (a’) and (b’) hold.

For every \( \tau = (\tau_1, \tau_2) \in \Delta \), we define \( \text{slab}(\tau) := \{ a \in \Sigma \mid (\delta_1(\tau_1, a), \delta_2(\tau_2, a)) \text{ is an s-type} \} \).
and also we define $d'$ such that

$$
\mu(d'(\tau)) = \begin{cases} \\
\mu_2(d_2(\tau_2)) \cap \mu_1(d_1(\tau_1)) & \text{if } \tau \text{ is a c-type} \\
\mu_2(d_2(\tau_2)) \cap (\Sigma \setminus \text{slab}(\tau))^* & \text{if } \tau \text{ is not a c-type} \\
\cup \mu_2(d_2(\tau_2)) \cap \mu_1(d_1(\tau_1)) \cap (\Sigma^* \cdot \text{slab}(\tau) \cdot \Sigma^*) & \text{if } \tau \text{ is not a c-type}
\end{cases}
$$

That is, when $\tau$ is a c-type, $\mu(d'(\tau))$ contains exactly the intersection of $\mu_1(d_1(\tau_1))$ and $\mu_2(d_2(\tau_2))$. When $\tau$ is not a c-type, it contains the strings in $\mu_2(d_2(\tau_2))$ for which none of the symbols lead to an s-type, and the strings in $\mu_2(d_2(\tau_2)) \cap \mu_1(d_1(\tau_1))$, for which one of the elements leads to an s-type.

Moreover, in $d'(\tau)$, the type associated to any alphabet symbol $a$, i.e., the type $\tau'$ such that $\mu(\tau') = a$, is $\tau' = (a_1, a_2)$.

To show that $L(D') = \text{nv}(D_2, D_1)$, we need the following lemma.

**Lemma 4.5.** Let $t \in L(D')$, $v, u \in \text{Dom}(t)$ and $\tau_v = \text{anc-type}^c(v)$, $\tau_u = \text{anc-type}^c(u)$. Then,

(a) if $\tau_v$ is an s-type and $u$ is the parent of $v$, then $\tau_u$ is an s-type;

(b) if $\tau_v$ is an s-type and $u$ is a sibling of $v$, then $\tau_u$ is a c-type; and,

(c) if $\tau_v$ is a c-type and $u$ is a child of $v$, then $\tau_u$ is a c-type.

**Proof.** Case (a): take a tree $t_* \in S_1(\tau_v) \setminus S_2(\tau_v)$. From the definition of $S_1(\tau_v)$ there exist $t' \in L(D_1)$ and $v' \in \text{Dom}(t')$ such that $\text{anc-type}^c(v') = \tau_v$ and $d'(v') = t_*$. Since $\text{anc-type}^c(v') = \text{anc-type}^c(v)$, we can modify the tree $t'$ to have the same ancestor string to node $v$ as the tree $t$ without affecting its membership to $L(D_1)$. Thus, w.l.o.g. we can assume that $\text{anc-type}^c(v') = \text{anc-type}^c(v)$. Therefore $v'$ has a parent $u'$ of type $\tau_u$. From the definition of $d'$ we have that $\text{ch-str}^c(u) \subseteq \mu_1(d_1(\tau_u))$, since $\text{lab}(v) \in \text{slab}(\tau_u)$. Again, by changing $t'$, we can assume that $\text{ch-str}^c(u') = \text{ch-str}^c(u)$. Therefore we have that $\text{subtree}^c(u') \in S_1(\tau_u) \setminus S_2(\tau_u)$.

Case (b): take a tree $t_* \in S_1(\tau_v) \setminus S_2(\tau_v)$. There exist $t' \in L(D_1)$ and $v' \in \text{Dom}(t')$ such that $\text{anc-type}^c(v') = \tau_v$ and $\text{subtree}^c(v') = t_*$. Since $v$ has a sibling, it also has a parent $w$. W.l.o.g. we can assume that $\text{anc-type}^c(v') = \text{anc-str}^c(v)$ and $\text{ch-str}^c(w') = \text{ch-str}^c(w)$, where $w'$ is a parent of $w$. Let $u' = w'a$ for $a \in \Sigma$ such that $u = wa$. We have that $\text{context}^c(u') \in C_1(\tau_u) \setminus C_2(\tau_u)$.

Case (c): take a context $C_* \in C_1(\tau_v) \setminus C_2(\tau_v)$. There exist $t' \in L(D_1)$ and $v' \in \text{Dom}(t')$ such that $\text{anc-type}^c(v') = \tau_v$ and $\text{context}^c(v') = C_*$. W.l.o.g. we can assume that $\text{ch-str}^c(v') = \text{ch-str}^c(v)$. Let $u' = v'a$ for $u = va$. We have that $\text{context}^c(u') \in C_1(\tau_u) \setminus C_2(\tau_u)$. □

We show that any tree $t \in L(D')$ satisfies (a') and (b') and thus $L(D') \subseteq \text{nv}(D_2, D_1)$. Thereto, let $t \in L(D')$, $v \in \text{Dom}(t)$ and $\tau = (\tau_1, \tau_2) = \text{anc-type}^c(v)$. From the definition of $d'(\tau)$, if $\tau$ is a c-type or $v$ has a child which type is an s-type, then $\mu(d'(\tau)) \subseteq \mu_1(d_1(\tau_1))$. It follows that subtree$^c(v) \in S_1(\tau)$.

To show that (b') holds, suppose that $\tau$ is a c-type. Then applying Lemma 4.5(c) recursively we get that, for every descendant $u$ of $v$, with the type $\tau_u = (\tau_{u,1}, \tau_{u,2}) = \text{anc-type}^c(v)$, $\mu_1(d_1(\tau_{u,1}))$. Hence, by construction of $d'$, $\mu(d'(\tau_u)) \subseteq \mu_1(d_1(\tau_{u,1}))$. It follows that subtree$^c(v) \in S_1(\tau)$.

For (a'), assume that $\tau$ is an s-type. By Lemma 4.5(a) and (b), for every $u \in \text{Dom}(\text{context}^c(v))$, the type $\tau_u = \text{anc-type}^c(u)$ is either an s-type or a c-type. More specifically, for all such nodes $u$ not on the path from the root to $v$, $\tau_u$ is a c-type. Thus, by construction of $d'$, $\mu(d'(\tau_u)) \subseteq \mu_1(d_1(\tau_{u,1}))$. For all nodes $u$ on the path from the root to $v$, $\tau_u$ is an s-type. As any such node thus has a child which has an s-type, again by construction of $d'$, $\mu(d'(\tau_u)) \subseteq \mu_1(d_1(\tau_{u,1}))$. Hence, context$^c(v) \in C_1(\tau)$.

Therefore, $t$ satisfies conditions (a') and (b') and thus $L(D') \subseteq \text{nv}(D_2, D_1)$. Now we show that any tree $t \in L(D_2)$ which satisfies (a') and (b') must belong to $L(D')$. This will show that $\text{nv}(D_2, D_1) \subseteq L(D')$.

Consider a tree $t \in L(D_2)$, $v \in \text{Dom}(t)$ and $\tau = (\tau_1, \tau_2) = \text{anc-type}^c(v)$. Since $t \in L(D_2)$ we have $\text{ch-str}^c(v) \in \mu_2(d_2(\tau_2))$.

If $\tau$ is a c-type, then in order to satisfy (b') we have $\text{ch-str}^c(v) \in \mu_1(d_1(\tau_1))$. Thus $\text{ch-str}^c(v) \in \mu_2(d_2(\tau_2)) \cap \mu_1(d_1(\tau_1)) = \mu(d'(\tau))$.

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Now consider the case when \( \tau \) is not a c-type. If there is a child \( u \) of \( v \) which has an \( s \)-type, then in order to satisfy (a') in \( u \) we have ch-str\(^{(v)}(v) \in \mu_1(d_1(\tau_1)) \). Such \( u \) exists only if lab\(^3(u) \in \text{slab}(\tau) \), thus ch-str\(^{(v)}(v) \in \Sigma^* \cdot \text{lab}(\tau) \cdot \Sigma^* \). Thus again ch-str\(^{(v)}(v) \in \mu(d'(\tau)) \).

Since for every \( v \in \text{Dom}(t) \) of type \( \tau \) we have ch-str\(^{(v)}(v) \in \mu(d'(\tau)) \) then \( t \in L(D') \). That concludes the proof that \( L(D') = \text{nv}(D_2, D_1) \).

**Lemma 4.6.** Let \( D_1 \) and \( D_2 \) be two single-type EDTDs. Then, \( \text{nv}(D_2, D_1) \) is definable by a single-type EDTD. Moreover, it is computable in time polynomial in \( |D_1| + |D_2| \).

**Proof.** We can calculate the set of \( s \)-types and the set of \( c \)-types in polynomial time. As also the content models in \( D' \) can be constructed in polynomial time, the single-type EDTD \( D' \) which defines \( \text{nv}(D_2, D_1) \) can be computed in polynomial time.

**Lemma 4.7.** Let \( D_1 \) and \( D_2 \) be two single-type EDTDs. The language \( L(D_1) \cup \text{nv}(D_2, D_1) \) is definable by a single-type EDTD.

**Proof.** Let \( E = \text{nv}(D_2, D_1) \). From Lemma 4.6 \( E \) is regular, thus \( L(D_1) \cup E \) is also regular.

We prove that \( L(D_1) \cup E \) is closed under ancestor-guarded subtree exchange. Assuming otherwise, there exist trees \( t_1, t_2 \in L(D_1) \cup E \) and \( t_B \in \text{closure}(t_1, t_2) \) such that \( t_B \not\in L(D_1) \cup E \). From Lemma 4.6, both \( L(D_1) \) and \( E \) are closed under ancestor-guarded subtree exchange. Thus we only have to consider the case where \( t_1 \in L(D_1) \) and \( t_2 \in E \).

From the definition of \( E \), \( t_B \in L(D_2) \setminus E \) and there exist trees \( t_A \in L(D_1) \) and \( t \in \text{closure}(t_A, t_B) \) such that \( t \not\in L(D_1) \cup L(D_2) \).

Therefore at least one of \( t(t_A, t_B(t_1, t_2)), t(t_A, t_B(t_2, t_1)), t(t_B(t_1, t_2), t_A) \) or \( t(t_B(t_2, t_1), t_A) \) is a derivation tree of \( t \not\in L(D_1) \cup L(D_2) \) with respect to \( L(D_1) \cup \text{nv}(D_2, D_1) \). We show that such a tree cannot exist. Applying Lemma 2.18 to these four derivation trees we get that there exists another derivation tree which is one of the following:

(a) \( t(t_A, t_1) \), \hspace{1cm} (f) \( t(t_D(t_1, t_A), t_2) \),
(b) \( t(t_1, t_A) \), \hspace{1cm} (g) \( t(t_2, t_E(t_1, t_A)) \),
(c) \( t(t_A, t_2) \), \hspace{1cm} (h) both \( t(t_C(t_A, t_2), t_1) \) and \( t(t_C(t_A, t_2), t_B(t_2, t_1)) \),
(d) \( t(t_2, t_A) \), \hspace{1cm} (i) both \( t(t_D(t_2, t_A), t_1) \) and \( t(t_D(t_2, t_A), t_B(t_2, t_1)) \),
(e) \( t(t_C(t_A, t_1), t_2) \), \hspace{1cm} (j) both \( t(t_1, t_E(t_2, t_A)) \) and \( t(t_B(t_1, t_2), t_E(t_2, t_A)) \).

For example applying Lemma 2.18 to \( t(t_A, t_B(t_1, t_2)) \) we get cases (a), (c), (e) and (h).

Cases (a) and (b) contradict the fact that \( L(D_1) \) is closed under ancestor-guarded subtree exchange. Cases (c) and (d) contradict the definition of \( E \). For cases (e)–(g) we have that \( t_C, t_D, t_E \in L(D_1) \) which leads to contradiction with the definition of \( E \).

Finally, for case (h) we have that \( t_C \in L(D_1) \cup L(D_2) \). If \( t_C \in L(D_1) \), we use the first derivation tree and obtain a contradiction as \( L(D_1) \) is closed under ancestor-guarded subtree exchange. If \( t_C \in L(D_2) \), we use the second derivation tree and obtain a contradiction as \( L(D_2) \) is closed under ancestor-guarded subtree exchange. Cases (i) and (j) are analogous.

**Theorem 4.8.** Let \( D_1 \) and \( D_2 \) be single-type EDTDs. The language \( L(D_1) \cup \text{nv}(D_2, D_1) \) is a maximal lower XSD-approximation of \( L(D_1) \cup L(D_2) \). It is a unique maximal lower XSD-approximation which includes \( L(D_1) \).

**Proof.** From Lemma 4.7, \( L(D_1) \cup \text{nv}(D_2, D_1) \) is a lower XSD-approximation of \( L(D_1) \cup L(D_2) \). It is maximal and unique from the definition of non-violating set. (Uniqueness will also follows from Corollary 4.10.)

We note that \( L(D_1) \cup \text{nv}(D_2, D_1) \) can be computed in polynomial time.

We conclude this section with a remark on the relationship between \( D_1, D_2 \) and their maximal lower XSD-approximation. Previously, we have shown that when we fix \( D_1 \) there is a uniquely determined maximal regular subset \( Y \subseteq L(D_2) \) such that \( L(D_1) \cup Y \) is closed under ancestor-guarded subtree exchange. It remains
open whether for every regular subset \( X \subseteq L(D_1) \) there is a unique maximal regular subset \( Y \subseteq L(D_2) \) such that \( X \cup Y \) is closed under ancestor-guarded subtree exchange. We show that a maximal lower XSD-approximation is uniquely defined by its intersection with \( L(D_1) \) (and dually, it is uniquely defined by its intersection with \( L(D_2) \)).

We will use the following lemma:

**Lemma 4.9.** Let \( X \), \( Y_1 \) and \( Y_2 \) be tree languages. If \( X \cup Y_1 \) and \( X \cup Y_2 \) are closed under ancestor-guarded subtree exchange, then \( X \cup \text{closure}(Y_1 \cup Y_2) \) is also closed under ancestor-guarded subtree exchange.

**Proof.** Let \( t \in \text{closure}(X \cup Y_1 \cup Y_2) \). We show that \( t \in X \cup \text{closure}(Y_1 \cup Y_2) \). As \( X \cup \text{closure}(Y_1 \cup Y_2) \subseteq \text{closure}(X \cup Y_1 \cup Y_2) \), it then follows that \( X \cup \text{closure}(Y_1 \cup Y_2) = \text{closure}(X \cup Y_1 \cup Y_2) \) and thus is closed under ancestor-guarded subtree exchange. Let \( \vartheta \) be a derivation tree of \( t \) with respect to \( X \cup Y_1 \cup Y_2 \).

If \( \vartheta \) does not contain a node labeled by an element from \( X \), then \( t \in \text{closure}(Y_1 \cup Y_2) \) and we are done. Therefore, from now on we assume that there is at least one node \( u \) that is labeled with an element from \( X \). Notice that we can assume that \( u \) is a leaf (otherwise we would remove all nodes under \( u \) and we would still get a valid derivation tree). We will now argue that we can assume that the sibling of \( u \) is also leaf.

If we refer to the subtree rooted at \( u \) as \( \vartheta_A \), then we know from Lemma 2.18 that, if \( \vartheta \) is a derivation tree of \( t \) with respect to \( X \cup Y_1 \cup Y_2 \) in which the subtree rooted at the sibling of \( \vartheta_A \) has depth \( k \), then there also exists a derivation tree \( \vartheta' \) of \( t \) with respect to \( X \cup Y_1 \cup Y_2 \) in which the subtree rooted at the sibling of \( \vartheta_A \) has depth \( k - 1 \). Therefore, we can assume that there exists a derivation tree \( \vartheta \) of \( t \) in which each node labeled by an element from \( X \) is a leaf and has a sibling that is also a leaf.

For every node \( u \) of \( \vartheta \), we show by induction on the depth of the subtree rooted at \( u \) that \( \text{lab}^\vartheta(u) \in X \cup \text{closure}(Y_1 \cup Y_2) \). For the induction base, if \( u \) is a leaf, then \( \text{lab}^\vartheta(u) \) is by definition in \( X \cup Y_1 \cup Y_2 \). So, assume that the depth of \( \text{subtree}^\vartheta(u) \) is \( n \). By induction, we know that the labels of \( u \)’s children are in \( X \cup \text{closure}(Y_1 \cup Y_2) \). If one of \( u \)’s children \( u_2 \) has a label from \( X \), then we know that \( n = 2 \) because we proved that we can assume this in \( \vartheta \). As such, the label of the other child \( u_j \) of \( u \) is labeled with an element from \( X \cup Y_1 \cup Y_2 \). If \( \text{lab}^\vartheta(u_j) \in X \cup Y_1 \), then \( \text{lab}^\vartheta(u) \in X \cup Y_1 \) because \( X \cup Y_1 \) is closed under ancestor-guarded subtree exchange. (Similarly if \( \text{lab}^\vartheta(u_j) \in X \cup Y_2 \). Otherwise both children are labeled by an element from \( \text{closure}(Y_1 \cup Y_2) \). By definition of closure, it immediately follows that \( \text{lab}^\vartheta(u) \in \text{closure}(Y_1 \cup Y_2) \) too, which concludes our proof.

**Corollary 4.10.** Let \( A \) and \( B \) be two maximal lower XSD-approximations of \( L(D_1) \cup L(D_2) \). If \( A \cap L(D_1) = B \cap L(D_1) \) then \( A \cap L(D_2) = B \cap L(D_2) \).

**Proof.** Apply Lemma 4.9 to sets \( X = A \cap L(D_1) \), \( Y_1 = A \cap L(D_2) \) and \( Y_2 = B \cap L(D_2) \). Then we get that \( A \cap L(D_1) \cup \text{closure}(A \cap L(D_2) \cup B \cap L(D_2)) \) is definable by a single-type EDTD and since \( \text{closure}(A \cap L(D_1) \cup B \cap L(D_2)) \subseteq L(D_2) \), it is a lower XSD-approximation. However it is a proper superset of \( A \), unless \( A \cap L(D_2) = B \cap L(D_2) \).

### 4.3. Complements of XSDs

Just as in the case of unions of XSDs, maximal lower XSD-approximations are not unique for complements of XSDs.

**Theorem 4.11.** Let \( D \) be a DTD and let \( D_e \) be the EDTD for the complement of \( L(D) \). In general, the set of maximal lower XSD-approximations for \( L(D_e) \) can be infinite, even over unary alphabets.

**Proof.** We prove the theorem by giving a DTD such that the set of maximal lower XSD-approximations for its complement is infinite. To this end, let \( D \) be the DTD over alphabet \( \{a\} \) consisting of the single rule \( a \rightarrow a + \varepsilon \). Therefore, a tree is in \( L(D_e) \) if and only if at least one node has at least two children.

We argue that, for each \( n \geq 1 \) the following single-type EDTD \( X_n \), with start symbol \( x_a^n \), is a maximal lower XSD-approximation for \( L(D_e) \):

\[
\begin{align*}
x_a^1 & \rightarrow (x_a^{i+1})^+ \\
x_a^n & \rightarrow x_a^i (x_a^{i+1})^+ \\
x_a^1 & \rightarrow (x_a^{n+1})^+ \\
x_a^n & \rightarrow (x_a^{n+1})^+
\end{align*}
\]

(for all \( 1 \leq i < n \))

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Here \( \mu(\tau_i^1) = a \) for each \( i \in \{1, \ldots, n+1\} \). Notice that the languages defined by \( X_n \) are pairwise different, since the tree \( t_m = a(\cdots(a(a,a)) \) of depth \( m \) is in \( L(X_n) \) if and only if \( n+1 = m \).

We now prove that each \( X_n \) is a maximal lower XSD-approximation for \( L(D_n) \). To this end, let \( t \) be an arbitrary tree from \( L(D_n) \setminus L(X_n) \). We prove that closure(\( L(X_n) \cup \{t\} \) \( L(D_n) \). First we consider the case when \( t \) has a leaf \( v \) with depth \( m \leq n \). Then, closure(\( t, t_{n+1} \)) contains the tree \( a(\cdots(a(a) \) of depth \( m \) from \( L(D_n) \), which can be seen by applying ancestor-guarded subtree exchange on node \( v \) in Dom(\( t \)) and on node \( 1^{m-1} \) in Dom(\( t_{n+1} \)). (Notice that the node \( 1^{m-1} \) has depth \( m \).)

The other possibility is that in \( t \) every leaf \( v \) has depth greater than \( n \). Then the tree must violate the conditions of \( X_n \) in some node on depth \( n+1 \), i.e., there is a node \( v \) with \( \text{anc-str}(v) = a^n \) and \( v \) has exactly one child. Then, closure(\( t, t_{n+1} \)) contains the tree \( t' = a(\cdots(a(\text{subtree}(v1))) \), where root node of subtree(\( v1 \)) has depth \( n+1 \). This can be seen by applying ancestor-guarded subtree exchange on node \( v \) in Dom(\( t \)) and node \( 1^{n+1} \) in Dom(\( t_{n+1} \)). Finally, closure(\( t', t_{n+1} \)) contains the tree \( a(\cdots(a) \) of depth \( n+1 \), by applying ancestor-guarded subtree exchange on nodes \( 1^n \) in Dom(\( t' \)) and Dom(\( t_{n+1} \)). Since the latter tree is in \( L(D_n) \) it shows that closure(\( L(X_n) \cup \{t\} \)) is not a lower approximation of \( L(D_n) \) in this case. \( \square \)

### 4.4. EDTDs

We now study lower XSD-approximations in general. That is, in this section we are interested in lower XSD-approximations for general regular tree languages. In this setting, we need to leave some questions unanswered. In particular, we do not know if every unranked regular tree language has a maximal lower XSD-approximation; nor do we know the precise complexity of deciding whether a given XSD is a maximal lower XSD-approximation of a regular tree language.

We know a bit more if regular tree language is **depth-bounded**, that is, if there exists a \( k \in \mathbb{N} \) such the every tree has depth at most \( k \). In this setting, maximal lower XSD-approximations exist (Section 4.4.1) and it is decidable whether a given single-type EDTD is a maximal lower approximation of a given EDTD (Section 4.4.2). However, the algorithm to decide the latter question has a very high complexity and it is not clear to us whether it can be improved.

#### 4.4.1. Existence of Maximal Lower XSD-Approximations

We say that a tree language \( T \) is **depth-bounded** if there is a \( k \in \mathbb{N} \) such that every tree from \( T \) has depth at most \( k \). In this subsection we show that there exists a maximal lower XSD-approximation for every depth-bounded regular tree language.

For proving this result, we need some technical material. Let \( (\mathcal{X}, \leq) \) be a partially ordered set (or, poset). A **chain** \( \mathcal{C} \) is a set of elements from \( \mathcal{X} \) such that for all \( X, Y \in \mathcal{C} \), either \( X \leq Y \) or \( Y \leq X \).

A **forest** \( \mathcal{F} \) is a possibly empty, ordered sequence of trees. For a tree \( t \) and a node \( v \) in Dom(\( t \)) such that subtree(\( v \)) = \( a(t_1, \ldots, t_n) \), we denote by subforest(\( v \)) the forest \( t_1, \ldots, t_n \).

We recall the notion of monoid forest automata from [6]. To this end, a **finite monoid** is a triple \( (M, +, e) \) where \( M \) is a finite set, \( + \) is a binary operator on \( M \) and \( e \) is an element from \( M \) such that the following conditions hold: (1) for all \( x, y \in M \), \( x + y \in M \), (2) for all \( x, y, z \in M \), \( (x + y) + z = x + (y + z) \), and (3) for all \( x \in M \), \( x + e = e + x = x \).

A **monoid forest automaton** \( A = ((Q, +, q_0), \Sigma, \delta, F) \) is a deterministic automaton where \( (Q, +, q_0) \) is a finite monoid, \( \delta : \Sigma \times Q \to Q \) is the transition function and \( F \subseteq Q \) is a set of final states. The automaton assigns to every forest \( t \) a value \( \mathcal{A}(t) \in Q \) which is defined as follows: (i) if \( t \) is empty, then \( \mathcal{A}(t) = q_0 \), (ii) if \( t = a(s) \) for some forest \( s \), then \( \mathcal{A}(t) = \delta(a, \mathcal{A}(s)) \), and (iii) if \( t = t_1, \ldots, t_n \) for some trees \( t_1, \ldots, t_n \), then \( \mathcal{A}(t) = \mathcal{A}(t_1) + \cdots + \mathcal{A}(t_n) \). A forest is accepted by \( A \) if \( \mathcal{A}(t) \in F \).

**Theorem 4.12.** Let \( T \) be a depth-bounded regular tree language. For every lower XSD-approximation \( X \) of \( T \), there is a maximal lower XSD-approximation \( M \) of \( T \) with \( X \subseteq M \).

**Proof.** Let \( (\mathcal{X}, \subseteq) \) be a poset of all lower XSD-approximations of \( T \) which include \( X \). Obviously, \( X \in \mathcal{X} \). Now let us take a non-empty chain \( \mathcal{C} \) from the poset and define \( X_C \) as the union of all tree languages from \( \mathcal{C} \). We show that \( X_C \) is closed under ancestor-guarded subtree exchange. Indeed, for any two trees \( t_1, t_2 \in X_C \) there are two languages \( X_1, X_2 \in \mathcal{C} \) such that \( t_1 \in X_1 \) and \( t_2 \in X_2 \). Since \( \mathcal{C} \) is a chain we
have either \( X_1 \subseteq X_2 \) or \( X_2 \subseteq X_1 \). W.l.o.g. we assume the latter, thus \( t_1, t_2 \in X_1 \), and since \( X_1 \) is a lower XSD-approximation we have closure(\( t_1, t_2 \)) \( \subseteq X_1 \subseteq X_C \).

Hence, \( X_C \in \mathcal{X} \) and thus \( X_C \) is an upper bound of the chain \( \mathcal{C} \). Therefore we can apply the Kuratowski-Zorn lemma [9] to the poset, from which it follows that there is at least one maximal element \( M \) in \( (\mathcal{X}, \subseteq) \).

Therefore, there is a maximal set \( M \) which satisfies \( X \subseteq M \subseteq T \) and which is closed under ancestor-guarded subtree exchange. We will show that \( M \) is a regular tree language.

Let us generalize the notion of single-type EDTDs to non-regular languages. In a *generalized* single-type EDTD we allow \( d \) to map symbols to non-regular string languages. Since \( M \) is closed under ancestor-guarded subtree exchange, we can define it by a generalized single-type EDTD \( D = (\Sigma, \Delta, d, S_d, \mu) \). Let \( A \) be the type automaton for \( D \). Since \( M \) is depth-bounded, we can take such \( D \) that for every \( \tau \in \Delta \) there is exactly one string \( w \) with \( A(w) = \tau \). Let \( A = ((Q, +, q_0), \Sigma, \delta_A, F) \) be a monoid forest automaton for \( T \).

Let us assume that \( M \) is not regular. The depth-bounded language \( M \) is not regular if and only if there is at least one \( \tau \in \Delta \) for which \( d(\tau) \) is not regular. Let us fix such a \( \tau_* \).

For every \( a \in \Sigma \), let \( \tau_a \) be a type which appears in \( d(\tau) \) and \( \mu(\tau_a) = a \) (\( \tau_a \) is undefined if there is no such type). Moreover, let

\[
L_a = \{ \text{subtree}^d(v) \mid t \in M, v \in \text{Dom}(t), \text{anc-type}^d(v) = \tau_a \},
\]

\[
Q_a = \{ q \in Q \mid \exists t \in L_a, A(t) = q \},
\]

\[
Q_F = \{ q \in Q \mid \exists t \in M, v \in \text{Dom}(t), \text{anc-type}^d(v) = \tau_*, A(\text{subforest}^d(v)) = q \}.
\]

Now we build a word automaton \( B = (2^Q, \Sigma, \delta_B, \{q_0\}, 2^{Q_F}) \) with transition function

\[
\delta_B(S, a) = \{ q_1 + q_2 \mid q_1 \in S, q_2 \in Q_a \}.
\]

Finally, we introduce \( D' = (\Sigma, \Delta, d', S_d, \mu) \) with \( d'(\tau) = d(\tau) \) for any \( \tau \neq \tau_* \). \( d'(\tau_*) \) contains only types from \( \{ \tau_a \mid a \in \Sigma \} \) and \( \mu(d'(\tau_*)) = L(B) \). It is clear that \( L(D') \) is closed under ancestor-guarded subtree exchange and \( M \subseteq L(D') \). We show that \( L(D') \subseteq T \).

Let \( t \in L(D') \) and let \( v_1, \ldots, v_k \in \text{Dom}(t) \) be nodes with \( \text{anc-type}^d(v_i) = \tau_* \). Let \( f_i = \text{subforest}^d(v_i) \). Since \( A(f_i) \in Q_F \), we can find another forest \( f_i' \) such that

\[
A(f_i) = A(f_i') \tag{1}
\]

and the tree \( t' \), obtained by replacing every \( f_i \) with \( f_i' \), belongs to \( M \). Therefore, \( t' \in T \) and from (1) \( t \in T \).

Applying the above procedure until no type \( \tau \), with non-regular \( d(\tau) \), can be found results in a regular set \( M' \) with \( M \subseteq M' \subseteq T \). This contradicts the maximality of \( M \) and thus \( M \) is itself regular.

### 4.4.2. Testing Maximal Lower XSD-Approximations

We turn ourselves to the question of deciding whether a given XSD is a maximal lower approximation of a given EDTD. Similarly as in Section 4.4.1, we do not yet know if this problem is decidable in the general case. Here, we prove that it is decidable if the given languages are depth-bounded.

We start with a few observations. Let \( S \) be a single-type EDTD that is a lower approximation of an EDTD \( D \). It is a maximal lower approximation of \( L(D) \) if and only if

\[
\text{there is no } t \in L(D) - L(S), \text{ with closure}(L(S) \cup \{ t \}) \subseteq L(D).
\]

Furthermore, since \( L(S) \subseteq L(D) \) and since \( \text{closure}(L(S)) = L(S) \) we have that \( S \) is a maximal lower approximation of \( L(D) \) if and only if

\[
\text{there is no } t \in L(D) \text{ with closure}(L(S) \cup \{ t \}) \subseteq L(D).
\]

Let \( T \) be a regular tree language and \( N \) be an NFA. The *type-closure* of \( T \) with respect to \( N \), denoted by \( \text{type-closure}^N(T) \), is the smallest language which contains \( T \) and is closed under ancestor-type-guarded subtree exchange w.r.t. \( N \). Due to Theorem 4.2, \( S \) is a maximal lower approximation if and only if

\[
\text{there is no } t \in L(D) \text{ with type-closure}^N(L(S) \cup \{ t \}) \subseteq L(D).
\]
In the above statement, \( N \) is the type automaton of an EDTD for closure\((L(S) \cup \{t\})\). One approach for an algorithm to decide whether \( S \) is a maximal lower approximation could therefore be to guess an \( N \) and \( t \) such that type-closure\(^\ast\)\((L(S) \cup \{t\}) \subseteq L(D)\). However, we do not know a size bound on \( N \) or \( t \).

Here, we can solve one aspect of this problem: once we know \( N \), the size of \( t \) is no longer problematic. However, the size of \( N \) is dependent on \( t \) and therefore, can also be arbitrarily large. For this reason, we need to restrict to depth-bounded tree languages. If \( L(D) \) and \( L(S) \) are depth-bounded by \( k \), then we can bound the number of states of a deterministic type automaton for closure\((L(S) \cup \{t\})\) with \( O(\Sigma^{k+1}) \) states. The reason is that trees in \( L(S) \cup \{t\} \) contain at most \( |\Sigma|^k + 1 \) different ancestor-strings.

More formally, let \( N_k \) be the smallest state-labeled DFA over \( \Sigma \) with the property that, for each pair of strings \( w_1 \neq w_2 \) of length at most \( k \), \( N_k \) ends up in different states when reading \( w_1 \) and \( w_2 \), that is, \( w_1 N_k(w_1) \neq N_k(w_2) \). Notice that \( N_k \) can be seen as a complete \(|\Sigma|\)-ary tree of depth \( k \) and therefore has \( O(\Sigma^{k+1}) \) states. Notice that, for languages depth-bounded by \( k \), closure under ancestor-guarded subtree exchange is exactly the same as closure under type-guarded subtree exchange by \( N_k \). Therefore, for depth-bounded languages by \( k \), \( S \) is a maximal lower approximation if and only if

\[
\text{there is no } t \in L(D), \text{ with } \text{type-closure}^{N_k}(L(S) \cup \{t\}) \subseteq L(D).
\]

Our plan is to construct a tree automaton\(^4\) for the language \( \{ t \in L(D) \mid \text{type-closure}^{N_k}(L(S) \cup \{t\}) \subseteq L(D) \} \). This tree automaton accepts the empty language if and only if \( S \) is a maximal lower approximation.

Constructing such a tree automaton, however, is not trivial. The main technical difficulty of this section therefore lies in the following Lemma, which we prove later in this section:

**Lemma 4.13.** We can construct a non-deterministic tree automaton for \( \{ t \in L(D) \mid \text{type-closure}^{N_k}(\{t\} \cup L(S)) \subseteq L(D) \} \) in time double exponential in \( |D| + |S| \) and exponential in \( |N_k| \).

More formally, in the statement of the above lemma, we mean that there exist fixed polynomials \( p_1 \) and \( p_2 \) such that we can construct the non-deterministic tree automaton in time \( 2^{p_1(|D|+|S|)} \times 2^{p_2(|N_k|)} \).

We briefly examine the size of \( N_k \) in terms \( |D| \) and \( |S| \). To this end, we say that an EDTD \( F = (\Sigma, \Delta_F, d_F, S_F, \mu_F) \) is non-recursive if the directed graph \((\Delta_F, E)\) with edge-relation \( E = \{(t_1, t_2) \mid d(t_1) \text{ contains a string with label } t_2\} \) is acyclic. The following observation immediately follows from the definitions:

**Observation 4.14.** Let \( F \) be an EDTD. Then the following are equivalent:

1. \( F \) is non-recursive;
2. there exists a \( k \in \mathbb{N} \) such that \( L(F) \) is depth-bounded by \( k \);
3. \( L(F) \) is depth-bounded by \( |F| \).

The above observation tells us that, if \( |D| \) and \( |S| \) are non-recursive, we can assume that the size of \( N_k \) is \( O(\Sigma^{\max(|S|)+|D|}) \). Furthermore, by Lemma 4.13 and since emptiness testing of a non-deterministic tree automaton is in PTIME, we obtain the following theorem:

**Theorem 4.15.** Given a single-type EDTD \( S \) and an EDTD \( D \), deciding whether \( S \) is a maximal lower XSD-approximation of \( L(D) \) is in \( 2\text{EXPTIME} \), if both \( S \) and \( D \) are non-recursive.

Indeed, the \( 2\text{EXPTIME} \) upper bound on the complexity would be obtained by an algorithm that first tests whether \( L(S) \subseteq L(D) \), then constructs the tree automaton from Lemma 4.13, and accepts if and only if \( L(S) \subseteq L(D) \) and the constructed tree automaton accepts the empty language.

The rest of the section is devoted to the proof of the Lemma 4.13, which is rather technical. Our proof uses non-deterministic tree automata, which we introduce formally introduce next.

A tree is binary if each node has either zero or two children. A non-deterministic binary tree automaton is a tuple \( B = (Q, \Sigma, \delta, F) \), where \( Q \) is a finite set of states, \( F \subseteq Q \) is the set of final states, and \( \delta \) is a set of

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\(^4\)A tree automaton is an automata-theoretic model corresponding to EDTDs.
transitions of the form \( a \rightarrow q \) or \( a(q_1, q_2) \rightarrow q \), where \( a \in \Sigma \), and \( q, q_1, q_2 \in Q \). We refer to transitions \( a \rightarrow q \) and \( a(q_1, q_2) \rightarrow q \) as leaf transitions and internal transitions, respectively. A run of \( B \) on a binary tree \( t \) is a labeling \( \lambda : \text{Dom}(t) \rightarrow Q \) such that,

- for every leaf \( u \) with label \( a \in \Sigma \), there is a rule \( a \rightarrow \lambda(u) \) in \( \delta \) and
- for every non-leaf \( u \) with label \( a \in \Sigma \), there is a rule \( a(\lambda(u1), \lambda(u2)) \rightarrow \lambda(u) \) in \( \delta \).

We also consider the generalization of tree automata to (unranked) \( \Sigma \)-trees. A non-deterministic tree automaton (NTA) is a tuple \( B = (Q, \Sigma, \delta, F) \), where \( Q \) is a finite set of states, \( F \subseteq Q \) is the set of final states, and \( \delta \) is a function \( \delta : Q \times \Sigma \rightarrow 2^Q \) such that \( \delta(q, a) \) is a regular string language over \( Q \) for every \( a \in \Sigma \) and \( q \in Q \). A run of \( B \) on a tree \( t \) is a labeling \( \lambda : \text{Dom}(t) \rightarrow Q \) such that, for every \( v \in \text{Dom}(t) \) with \( n \) children, \( \lambda(v1) \cdots \lambda(vn) \in \delta(\lambda(v), \text{lab}(v)) \). Note that when \( v \) has no children, then the criterion reduces to \( \varepsilon \in \delta(\lambda(v), \text{lab}(v)) \).

A run \( \lambda \) is accepting if it labels the root with a final state from \( F \). A tree \( t \) is accepted by \( B \) if there exists an accepting run of \( B \) on \( t \). A tree is accepted if there is an accepting run. It is well-known that tree automata are expressively equivalent to EDTDs and that there are quadratic time translations between tree automata and equivalent EDTDs (this goes back to Thatcher [26]).

An EDTD for binary trees is an EDTD \( F \) such that \( L(F) \) only contains binary trees. An EDTD \( (\Sigma, \Delta, d, S_d, \mu) \) for binary trees is bottom-up deterministic if, for every pair of rules \( d(\tau1') = L1 \) and \( d(\tau2') = L2 \) with \( \mu(\tau1') = \mu(\tau2') = a \) we have that \( L1 \cap L2 = \emptyset \). It is folklore that EDTDs can be transformed into weakly deterministic EDTDs using a subset construction, similar to tree automata. However, the transformation causes an exponential blow-up.

We now prove a lemma that is similar to the main result in this section, but applies to binary trees. It is the main technical lemma in this section.

**Lemma 4.16.** Let \( N \) be a state-labeled DFA and \( D \) a bottom-up deterministic EDTD for binary trees. There exists a non-deterministic binary tree automaton for \( \{ t \in L(D) \mid \text{type-closure}^N(\{t\}) \subseteq L(D) \} \) of size exponential in \(|D| + |N|\).

**Proof.** Let \( D = (\Sigma, \Delta, d, S_d, \mu) \) and \( N = (Q_N, \Sigma, \delta_N, I_N, \emptyset) \). For a type \( \tau \in \Delta \), we denote by \( D^\tau \) the bottom-up deterministic EDTD \( (\Sigma, \Delta, d, \{\tau\}, \mu) \), i.e., the EDTD \( D \) with start symbol \( \tau \). W.l.o.g., we assume that \( D \) is complete, i.e., for each tree \( t \) there is a type \( \tau \) in \( \Delta \) such that \( t' \in L(D^\tau) \). Since \( D \) is bottom-up deterministic, this type \( \tau \) is unique for each \( t' \) and we denote \( \tau \) by \( D(t') \). We extend this notation to sets, i.e., for \( T \subseteq T_\Sigma \), \( D(T) \) is the set \( \{ \tau \mid \exists t' \in T \text{ such that } t' \in L(D^\tau) \} \). Similarly, we assume that \( N \) is complete, i.e., that \( N \) has a run on each \( \Sigma \)-string. For a state \( q \) of \( N \), we denote by \( N^q \) the DFA \( (Q_N, \Sigma, \delta_N, \{q\}, \emptyset) \) obtained from \( N \) by making \( q \) its initial state. In this proof, we denote by \( \text{parent}(u) \) the parent of node \( u \). If \( u \) is the root, then we define \( \text{anc-str}^t(\text{parent}(u)) \) to be the empty string.

The goal of the proof is to construct a bottom-up non-deterministic tree automaton \( A_{tc} \) for the language

\[
\{ t \in L(D) \mid \text{type-closure}^N(\{t\}) \subseteq L(D) \}\.
\]

The intuition is that the state set of \( A_{tc} \) includes subsets \( \{t_1, \ldots, t_n\} \) of \( \Delta \). When reading a tree \( t \) and \( A_{tc} \) visits a node \( u \in \text{Dom}(t) \) in such a state \( \{t_1, \ldots, t_n\} \), we have that

\[
\forall \tau \in \Delta, \tau \in \{t_1, \ldots, t_n\} \text{ iff } \tau \in D(t' \text{ for some } t' \in \text{type-closure}^N(\{\text{subtree}^t(u)\}) \text{ where } q = N(\text{anc-str}^t(\text{parent}(u))). \tag{2}
\]

Thus, if we visit the root of \( t \) in a state \( \{t_1, \ldots, t_n\} \subseteq S_d \), then type-closure\(^N(\{t\}) \subseteq L(D) \).

Formally, let \( A_{tc} = (Q_A, \Sigma, \delta_A, F_A) \) be a binary tree automaton. Hence, the transition rules of \( A_{tc} \) are either leaf transitions of the form \( a \rightarrow R \) for \( a \in \Sigma \) and \( R \in Q_A \), or internal transitions of the form \( a(R, R) \rightarrow R \) for \( a \in \Sigma \) and \( R, R_1, R_2 \in Q_A \). In a state \( R \in Q_A \), we will store five components, which we will define later in the proof:

\[
R = (\text{Types}(R), \text{anc-type}(R), \text{subtrees}(R), \text{contexts}(R), \text{forks}(R)).
\]
In the following, we will define these sets formally and describe their intended meaning. The intended meaning of these sets will always be explained in terms of a tree \( t \) and a node \( u \) in \( t \), to which the state can be assigned in a successful run.

The first component in a state \( R \) is \( \text{Types}(R) \):

\[ \text{Types}(R) = \{ \tau_1, \ldots, \tau_n \} \subseteq \Delta. \]

In an accepting run \( \lambda \) on a tree \( t \), each node will be assigned a state \( R = \lambda(u) \) with \( \text{Types}(R) = \{ \tau_1, \ldots, \tau_n \} \) if and only if \( \text{Types}(R) \) satisfies equation (2) above with respect to \( t \) and \( u \).

If we can correctly make bottom-up transitions using these sets, we are done. For the leaf transitions, this would be easy: we just have \( a \rightarrow \{ D(a) \} \) because closing a single-node tree under subtree exchange does not add any trees. Now, consider the internal transitions. Here, assume that we have a transition with the left-hand side \( a(R_1, R_2) \). We need to compute \( \text{Types}(R) \) such that \( a(R_1, R_2) \rightarrow R \) is a valid transition, so we want to maintain the invariant of equation (2). In this respect, consider a node \( u \) in the input tree \( t \) and let \( \text{subtree}^i(u) = a(t_1, t_2) \). Recall that, in \( t \), the two children of \( u \) are \( u_1 \) and \( u_2 \). In the remainder of the proof, we want to exhibit a fixpoint computation that computes \( \text{Types}(R) \) correctly, i.e., such that equation (2) holds for all nodes in \( t \).

The technical difficulty in this proof is that, in order to compute \( \text{Types}(R) \) correctly for the transition \( a(R_1, R_2) \rightarrow R \), the sets \( \text{Types}(R_1) \) and \( \text{Types}(R_2) \) do not provide enough information and we also need to maintain the other four components of \( R \) mentioned above. We discuss these components under (R2)–(R5) below and explain later in the proof why the information is needed and how it can be computed. Components R2 and R3 can already be defined with our current technical material. For a node \( v \) in a tree \( t' \), we call the state \( N(\text{anc-str}^i(u)) \) the ancestor-type of \( v \) in \( t' \) and we denote it by \( \text{anc-type}^i(v) \). We also store the following sets in a state \( R \):

\[ \text{R}2: \] A state anc-type\((R) \in Q_N \). In an accepting run \( \lambda \) on a tree \( t \), each node \( u \) will be assigned a state \( R = \lambda(u) \) where anc-type\((R) \) is the ancestor-type of \( u \) in \( t \).

\[ \text{R}3: \] A set of pairs subtrees\((R) \subseteq Q_N \times \Delta. \) In an accepting run \( \lambda \) on a tree \( t \), each node \( u \) will be assigned a state \( R = \lambda(u) \) where subtrees\((R) \) contains a pair \( (q, \tau) \) if and only if there is a descendant \( uv \) of \( u \) with \( q = \text{anc-type}^i(\text{parent}(uv)) \) and \( \tau \in D(\text{type-closure}^N(\text{subtree}^i(uv))) \).

For the other sets, we first need more formal background. Recall that a context is a tree with a hole marker in one leaf. A fork is a binary tree with three nodes, in which the two leaf nodes have hole markers. For example, \( a((b, [\bullet]), (c, [\bullet])) \) is a fork. To a context \( C \) we associate a function \( f_C : \Delta \rightarrow \Delta \) which behaves as follows. For each type \( \tau_1, f_C(\tau_1) := D(C[t_1]) \), where \( t_1 \) is a tree with \( D(t_1) = \tau_1 \). Similarly, we associate a function \( f_F : \Delta \times \Delta \rightarrow \Delta \) to each fork \( F = a((b, [\bullet]), (c, [\bullet])) \). For each pair of types \( (\tau_1, \tau_2) \), \( f_F(\tau_1, \tau_2) = \tau \) if there are two trees \( t_1 \) and \( t_2 \) with \( D(t_1) = \tau_1 \) and \( D(t_2) = \tau_2 \), \( \text{lab}^1(\varepsilon) = b \) and \( \text{lab}^2(\varepsilon) = c \) and \( \tau = D(a(t_1, t_2)) \). Since \( D \) is bottom-up deterministic, these functions are well-defined. Each pair of nodes \( u, uv \) of \( t \) induces a context \( C^i_{uv} \) which is rooted at \( u \) and has the hole marker at \( uv \). Formally, if \( \text{lab}^i(\{uv \leftarrow (\bullet, a)\}) \) rooted at \( u \). Similarly, the fork induced by \( a \) (non-leaf) node \( u \) in \( t \) is \( a((b, [\bullet]), (c, [\bullet])) \), where \( a = \text{lab}^i(u) \). Similarly, \( b = \text{lab}^i(u1) \), and \( c = \text{lab}^i(u2) \). In the following, we refer to subtree\((u) \) also as the subtree of \( t \) induced by \( u \). Let \( F \) be a fork induced by node \( u \) with label \( a \). A 6-tuple \( (q_1, q_2, q_3, \tau_1, \tau_2, \tau_3) \) is induced by \( F \) when \( \text{anc-type}^i(u) = q_1 \), \( \text{anc-type}^i(u1) = q_2 \), \( \text{anc-type}^i(u2) = q_3 \), and there is a pair of trees \( t_1, t_2 \) with \( D(t_1) = \tau_1 \) and \( D(t_2) = \tau_2 \) such that \( D(a(t_1, t_2)) = \tau_1 \). We can now state the remaining information that needs to be stored in a state \( R \) of \( A_{ec} \):

\[ \text{R}4: \] A set contexts\((R) \subseteq Q^2 \times \Delta^2. \) In an accepting run \( \lambda \) on a tree \( t \), each node will be assigned a state \( R = \lambda(u) \) in which contexts\((R) \) contains the quadruple \( \{q_1, q_2, \tau_1, \tau_2\} \) if and only if there is a tree \( t' \) in type-closure\(^N(\text{subtree}^i(u)) \), where the state \( q = N(\text{anc-str}^i(\text{parent}(u))) \) and there are nodes \( v, uv \) in \( t' \) such that \( N^9(\text{anc-str}^i(\text{parent}(v))) = q_1 \), \( N^9(\text{anc-str}^i(\text{parent}(uv))) = q_2 \), and \( f_C^i_{uv}(\tau_2) = \tau_1 \), where \( f_C^i_{uv} \) is the function associated to the context \( C^i_{uv} \).

\[ \text{R}5: \] The set forks\((R) \subseteq Q^2 \times \Delta^3. \) In an accepting run \( \lambda \) on a tree \( t \), each node will be assigned a state \( R = \lambda(u) \) in which forks\((R) \) contains all tuples induced by forks induced by nodes in subtree\(^i(u) \).
In the next part of the proof, we explain why these components are needed and how they can be computed for the construction of the tree automaton’s transitions. The overall approach is the following. If we want to correctly compute \( R \) for a transition \( a(R_1, R_2) \rightarrow R \), we perform a fixpoint computation according to the rules we exhibit below. This fixpoint computation uses the information we store in \( R_1 \) and \( R_2 \) and iteratively adds sets to \( \text{Types}(R) \). Finally, we must also show how all the auxiliary information (\( \text{anc-type}(R) \), \( \text{subtrees}(R) \), \( \text{contexts}(R) \), and \( \text{forks}(R) \)) can be computed. Notice that \( R \) only depends on \( R_1, R_2 \), and the label \( a \).

Before we explain the fixpoint computation for \( \text{Types}(R) \) we argue why \( \text{anc-type}(R) \) can already be assumed to be known for each state \( R \). It is easy to construct a tree automaton that reads a tree in a top-down manner and that assigns, in an accepting run, the state \( \text{anc-type}^i(u) \) to each node \( u \). (This tree automaton just simulates \( N \) on each path from the root.) Formally, this is a non-deterministic binary tree automaton which is linearly large in \( N \). In the current construction, we can simulate this automaton in parallel to the rest of the automaton.

We perform the fixpoint computation for \( \text{Types}(R) \) according to several rules. Rule 1 simply propagates information from \( \text{Types}(R_1) \) and \( \text{Types}(R_2) \) to \( \text{Types}(R) \):

**Rule 1:** If \( \tau_1 \in \text{Types}(R_1) \), \( \tau_2 \in \text{Types}(R_2) \), then we add all elements of set \( \tau_{\text{prop}} := \{ \tau \in \Delta \mid \tau_1 \tau_2 \in d(\tau) \} \) to \( \text{Types}(R) \).

With Rule 1 we can compute all sets \( \tau_{\text{prop}} = D(t') \in \text{Types}(R) \) for which

\[
l' \in \{ a(t_1, t_2) \mid \forall i \in \{1, 2\}, t_i \in \text{type-closure}^{N_i}(\{ \{ \text{subtree}^i(u_i) \} \}), \text{ where } q_i = \text{anc-type}^i(\text{parent}(u_i)).\]

A second step would be to include in \( \text{Types}(R) \) all types that are reachable by performing subtree exchange between \( u \) and descendants \( uv \) of \( u \) in \( t \) with the same ancestor-type. In other words, we want to add all elements of the set \( \tau_{\text{sa}} = D(t') \) to \( \text{Types}(R) \) for which

\[
l' \in \{ \text{type-closure}^{N_i}(\{ \text{subtree}^i(uv) \}) \mid v \neq \varepsilon, q_i = \text{anc-type}^i(\text{parent}(uv)) \text{ and } \text{anc-type}^i(uv) = \text{anc-type}^i(u) \}.
\]

In order to compute \( \tau_{\text{sa}} \) we need to store ancestor-types in states as well. Therefore, a state \( R \) in \( QA \) also needs to contain \( \text{anc-type}(R) \), i.e., \( \text{(R2)} \), and \( \text{subtrees}(R) \), i.e., \( \text{(R3)} \). Given these two sets, we can compute \( \tau_{\text{sa}} \) with the following rules:

**Rule 2a:** If there exists an \( i \in \{1, 2\} \) with \( \text{anc-type}(R) = \text{anc-type}(R_i) \) then \( \text{Types}(R_i) \subseteq \text{Types}(R) \).

**Rule 2b:** If there exists an \( i \in \{1, 2\} \) with \( (\text{anc-type}(R), \tau_{\text{sa}}) \in \text{subtrees}(R_i) \), then \( \tau_{\text{sa}} \in \text{Types}(R) \).

As argued above, we can already assume \( \text{anc-type}(R) \) to be known, so Rules 2a and 2b can indeed be used to compute all \( \tau_{\text{sa}} \) correctly.

Finally, we want to include in \( \text{Types}(R) \) all elements of \( \Delta_{\text{null}} = D(t') \) for which

\[
l' \in \text{type-closure}^{N}(\{ \{ \text{subtree}^i(u) \} \}), \text{ where } q = \text{anc-type}^i(\text{parent}(u)). \tag{3}
\]

Here, subtrees from \( t' \) with the same ancestor-type can be arbitrarily exchanged. In order to keep track of the possible effects of subtree exchange on the reachable types in \( D \), we need to remember the effects of contexts in \( t' \) on the reachable types in \( D \). Therefore, we need to store \( \text{contexts}(R) \), i.e., \( \text{(R4)} \).

However, it is not clear that \( \text{contexts}(R) \) is enough. If \( t' \) is an arbitrary tree obeying equation (3) then this tree is a “patchwork” of parts from \( \text{subtree}^i(u) \). These parts are, in general, subtrees, contexts, and \( \text{generalized contexts} \). A \( \text{generalized context} \) is a tree \( C \) which can have \( k \) leaves labeled with \( \Sigma \times \{ \bullet \}\)-symbols for an arbitrary \( k \in \mathbb{N} \). The following lemma states that each tree \( t' \) can be seen as a patchwork mentioned above:

**Lemma 4.17.** Let \( t \) be an arbitrary tree. Each tree in \( \text{type-closure}^{N}(\{ t \}) \) can be partitioned into (generalized) contexts and subtrees induced by nodes in \( t \).
This lemma is illustrated in Figure 2(a). The lemma claims that each tree in the closure can be split up into parts, similar to the tree in Figure 2(a). It can easily be proved by induction on the number of subtree exchanges performed.

However, remembering all possible effects of generalized contexts on types is problematic for the tree automaton construction, because a generalized context induces a function from $\Delta^k \rightarrow \Delta$ for an arbitrary (non-fixed) $k$. If $k$ is not fixed, the number of such functions is arbitrarily large and therefore we cannot store them in a finite state of the automaton. However, the next lemma states that remembering the effects of (1) contexts and (2) forks is sufficient to also be able to compute the effects of all generalized contexts. The next lemma follows from the definitions:

Lemma 4.18. Each generalized context can be partitioned into contexts and forks.

This lemma is illustrated in Figure 2(b), which contains a partitioning of a generalized context into contexts and forks. By combining Lemmas 4.17 and 4.18, we obtain that remembering contexts and forks is sufficient:

Lemma 4.19. Let $t$ be an arbitrary tree. Each tree in type-closure$^N(\{t\})$ can be partitioned into contexts, forks, and subtrees induced by nodes in $t$.

Lemma 4.19 is the reason why we store forks$(R)$, i.e., (R5). Notice that forks$(R)$ can already be computed from lab$(u)$, lab$(u1)$, lab$(u2)$, forks$(R1)$, and forks$(R2)$. We can therefore assume forks$(R)$ to be already known.

In the following rules, 3a simply propagates contexts, forks, and subtrees from $R1$ and $R2$ to $R$. Rule 3b adds the new fork defined by node $u$ to $R$. Rules 3c–3e add the new contexts and subtrees obtained by taking contexts and subtrees from $R1$ and $R2$ and adding the new root $u$.

Rule 3a: For all $i \in \{1,2\}$, contexts$(Ri) \subseteq$ contexts$(R)$, forks$(Ri) \subseteq$ forks$(R)$, and subtrees$(Ri) \subseteq$ subtrees$(R)$.

Rule 3b: For all $\tau_1 \in$ Types$(R1)$, $\tau_2 \in$ Types$(R2)$, $\tau_3 \in \{\tau \mid \tau_1\tau_2 \in d(\tau)\}$, (anc-str$(R)$, anc-str$(R1)$, anc-str$(R2)$, $\tau_3$, $\tau_1$, $\tau_2$) $\in$ forks$(R)$.

Rule 3c: For all (anc-type$(R1)$, $\tau_1$) $\in$ subtrees$(R1)$, (anc-type$(R2)$, $\tau_2$) $\in$ subtrees$(R2)$, and $\tau_3 \in \{\tau \mid \tau_1\tau_2 \in d(\tau)\}$, we have (anc-type$(R)$, $\tau_3$) $\in$ subtrees$(R)$.

Rule 3d: For all (anc-type$(R1)$, $q_2$, $\tau_4$, $\tau_2$) $\in$ contexts$(R1)$, (anc-type$(R2)$, $\tau_3$) $\in$ subtrees$(R2)$, $\tau_4 \in \{\tau \mid \tau_1\tau_3 \in d(\tau)\}$, (anc-type$(R)$, $q_2$, $\tau_4$, $\tau_2$) $\in$ contexts$(R)$.

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Rule 3e: For all (anc-type(R₁), τ₁) ∈ subtrees(R₁), (anc-type(R₂), q₃, τ₂, τ₃) ∈ contexts(R₂), τ₄ ∈ {τ | τ₁τ₂ ∈ d(τ)}, (anc-type(R), q₅, τ₄, τ₅) ∈ contexts(R).

The following rules now close the already obtained information under ancestor-type-guarded subtree exchange.

Rule 4a: If (q₁, q₂, τ₁, τ₂) ∈ contexts(R) and (q₂, q₃, τ₂, τ₃) ∈ contexts(R) then (q₁, q₃, τ₁, τ₃) ∈ contexts(R).

Rule 4b: If (q₁, q₂, q₃, τ₁, τ₂, τ₃) ∈ forks(R), (q₄, τ₄) ∈ subtrees(R), and (q₂, q₄, τ₂, τ₄) and (q₃, q₅, τ₃, τ₅) ∈ contexts(R), then (q₁, q₅, τ₁, τ₅) ∈ contexts(R).

Rule 4c: If (anc-type(R), q₅, τ₅) ∈ contexts(R), and (q₃, q₅, τ₃, τ₅) ∈ contexts(R), then (q₁, q₄, τ₁, τ₄) ∈ contexts(R).

Rule 4d: If (q₁, q₂, τ₁, τ₂) ∈ contexts(R) and (q₂, τ₂) ∈ subtrees(R), (q₁, τ₁) ∈ subtrees(R).

Rule 4e: If there are (q₁, τ₁) and (q₂, τ₂) ∈ subtrees(R) such that q₁ = anc-type(R₁) and q₂ = anc-type(R₂), then τ₁ ∈ Types(\{τ | τ₁τ₂ ∈ d(τ)\}) in Types(R).

Rule 4f: If (anc-type(R), τ₁) ∈ subtrees(R), then τ₁ ∈ Types(R).

This concludes the description of the transition rules. The actual transition function is computed by applying a fixed point computation using these rules.

We now generalize Lemma 4.16 to also take the language of the given lower XSD-approximation S into account.

**Lemma 4.20.** Let N be a state-labeled DFA and D and S be bottom-up deterministic EDTDs for binary trees such that L(S) ⊆ L(D). Let Σ' ⊆ Σ. There exists a non-deterministic binary tree automaton for \{t ∈ L(D) | type-closure^{N,Σ'}(\{t\} ∪ L(S)) ⊆ L(D)\} of size exponential in |D| + |S| + |N|.

**Proof.** If we want to compute whether

$$\text{type-closure}^{N,Σ'}(\{t\} ∪ L(S)) ⊆ L(D)$$

instead of

$$\text{type-closure}^{N,Σ'}(\{t\}) ⊆ L(D),$$

we need to include the trees of L(S) into the fixpoint computation in the proof of Corollary 4.21.

Intuitively, we want to precompute sets subtrees(N, S, D), contexts(N, S, D), and forks(N, S, D) that we can add to each state R in the automaton of the proof of Lemma 4.16. So, the extra sets subtrees(N, S, D), contexts(N, S, D), and forks(N, S, D) are the same for every state R in Lemma 4.16.

Formally, let D = (Σ, Δ₆, Δ₇, Δ₈, Δ₉, μ₇) and S = (Σ, Δ₆, Δ₇, Δ₈, μ₇). For every t ∈ L(S) we denote by t₅ (resp., t₆) the unique tree in d₅ (resp., d₆) with μ₅(t₅) = t (resp., μ₆(t₆) = t). We first define the sets subtrees'(N, S, D), contexts'(N, S, D), and forks'(N, S, D) which also include types from S that will be projected out later. These sets are formally defined as follows:

subtrees'(N, S, D): \{\{(τ₅, τ₆, τ₇) | ∃t ∈ L(S), u ∈ Dom(t) such that N(anc-str(tu)) = \{τ₅\}, lab₅(u) = τ₆, and lab₆(u) = τ₇\} \} contexts'(N, S, D): \{\{τ₅, τ₆, τ₇, τ₈, τ₉, τ₁₀, τ₁₁, τ₁₂, τ₁₃\} | ∃t ∈ L(S), u, uv ∈ Dom(t) such that N(anc-str(tu)) = \{τ₅\}, N(anc-str(tuv)) = \{τ₅\}, lab₅(u) = τ₆, lab₅(uv) = τ₇, and, for the induced context C by u and uv we have that μ₇(C(tu)) = τ₁₀, \} \} forks'(N, S, D): \{\{τ₅, τ₆, τ₇, τ₈, τ₉, τ₁₀, τ₁₁, τ₁₂, τ₁₃, τ₁₄, τ₁₅\} | ∃t ∈ L(S), u, u₁, u₂ ∈ Dom(t), such that N(anc-str(tu)) = \{τ₅\}, N(anc-str(tu₁)) = \{τ₅\}, N(anc-str(tu₂)) = \{τ₅\}, lab₅(u) = τ₁₀, lab₅(u₁) = τ₁₁, lab₅(u₂) = τ₁₂ and, for the induced fork F by u we have that μ₇(F(tu₁, τ₁₅)) = τ₁₅ \} (Induced forks and fF are defined in the proof of Lemma 4.16.)
These sets can all be computed from \( N \), \( S \), and \( D \) in a similar fashion. We illustrate the computation for the sets subtrees\(^s\)(\( N,S,D \)) and contexts\(^s\)(\( N,S,D \)). First we construct the product \( S \times D \) of \( S \) and \( D \) and we reduce it. (One can immediately construct a reduced product by a bottom-up construction similar to the standard tree automaton emptiness test, see, e.g., [11].) The type set of this product EDTD is precisely the subset of \( \Delta_S \times \Delta_D \) with pairs \((\tau_S, \tau_D)\) such that there’s a tree \( t \) and a node \( u \in \text{Dom}(t) \) for which \( \text{lab}^\tau(u) = \tau_S \) and \( \text{lab}^\tau(u) = \tau_D \). Then, we construct the reduced product of \( S \times D \) with the EDTD that simulates \( N \) on each path, i.e., the EDTD \( E_N \) with DTD \( d_{E_N} \) defined as \( d_{E_N}(\tau) = \bigcup_{u \in \Sigma} \delta(\tau, u) \), where \( \delta(\tau, u) = \tau_u \). The set of triples of types in \( E_N \times S \times D \) is precisely subtrees\(^s\)(\( N,S,D \)).

The set contexts\(^s\)(\( N,S,D \)) can now be computed as follows. First, we compute the reduced product \( E_N \times S \). For each \( \tau \in \Delta_D \), we consider all pairs \((\tau_N, \tau_S)\) of types in \( E_N \times S \). Then, for each such triple \((\tau_N, \tau_S, \tau)\), we perform a construction very similar to the standard tree automaton emptiness test, i.e., we add in a fixpoint computation, all tuples \((\tau_1, \tau_2, \tau_3, \tau_4, \tau_5, \tau_6, \tau_7, \tau_8)\) to contexts\(^s\)(\( N,S,D \)) for which either

(a) \( \tau_1 = \tau_N, \tau_2 = \tau_S, \) there is an \( a \in \Sigma \) such that \( \mu_{E_N}(\tau_1) = \mu_S(\tau_2) = \mu_D(\tau_3) = a, \) and \( \tau_4 \tau_5 \tau_6 \in d_{E_N}(\tau_1), \) \( \tau_2 \tau_7 \tau_8 \in d_S(\tau_2), \) and \( \tau_4 \tau_5 \tau_6 \in d_D(\tau_3) \)

(b) \( \tau_1 = \tau_S, \tau_2 = \tau_4, \) there is an \( \alpha \in \Sigma \) such that \( \mu_{E_N}(\tau_1) = \mu_S(\tau_2) = \mu_D(\tau_3) = a, \) and \( \tau_4 \tau_5 \tau_6 \in d_{E_N}(\tau_1), \) \( \tau_2 \tau_7 \tau_8 \in d_S(\tau_2), \) and \( \tau_4 \tau_5 \tau_6 \in d_D(\tau_3) \)

(c) there is a \((\tau_{1}, \tau_{2}, \tau_{3}, \tau_{4}, \tau_{5}, \tau_{6}, \tau_{7}, \tau_{8})\) in contexts\(^s\)(\( N,S,D \)), a \((\tau_{1}, \tau_{2}, \tau_{3}, \tau_{4}, \tau_{5}, \tau_{6}, \tau_{7}, \tau_{8})\) in subtrees\(^s\)(\( N,S,D \)) and an \( a \in \Sigma \) such that \( \mu_{E_N}(\tau_1) = \mu_S(\tau_2) = \mu_D(\tau_3) = a, \) and \( \tau_4 \tau_5 \tau_6 \in d_{E_N}(\tau_1), \) \( \tau_2 \tau_7 \tau_8 \in d_S(\tau_2), \) and \( \tau_4 \tau_5 \tau_6 \in d_D(\tau_3) \)

(d) there is a \((\tau_{1}, \tau_{2}, \tau_{3}, \tau_{4}, \tau_{5}, \tau_{6}, \tau_{7}, \tau_{8})\) in contexts\(^s\)(\( N,S,D \)), a \((\tau_{1}, \tau_{2}, \tau_{3}, \tau_{4}, \tau_{5}, \tau_{6}, \tau_{7}, \tau_{8})\) in subtrees\(^s\)(\( N,S,D \)) and an \( a \in \Sigma \) such that \( \mu_{E_N}(\tau_1) = \mu_S(\tau_2) = \mu_D(\tau_3) = a, \) and \( \tau_4 \tau_5 \tau_6 \in d_{E_N}(\tau_1), \) \( \tau_2 \tau_7 \tau_8 \in d_S(\tau_2), \) and \( \tau_4 \tau_5 \tau_6 \in d_D(\tau_3) \)

The set forks\(^s\)(\( N,S,D \)) can be computed in a similar fashion.

Finally, the relations subtrees\(^s\)(\( N,S,D \)), contexts\(^s\)(\( N,S,D \)), and forks\(^s\)(\( N,S,D \)) are obtained from their primed variants by projecting out all types of \( \tau_S, \tau_1, \tau_2, \) and \( \tau_3 \).

We now want to make the transition from binary trees to unranked trees. To this end, we use an encoding of unranked trees into binary trees that is illustrated in Figure 3 and that is similar to the well-known first-child next-sibling encoding. However, an important difference is that, in our encoding, each subtree in the binary tree that is rooted with a \( \Sigma \)-label corresponds to a subtree in the unranked tree. We need this correspondence between subtrees in order to be able to translate the type closure of an unranked language to a type closure of the encoded binary language.

However, this means that, to leverage the result on binary trees to the unranked tree setting, we need to perform type closure only on subtrees with \( \Sigma \)-labels at their roots and not on subtrees rooted with the label \#.

Therefore, the first step in the transition to unranked trees is the observation that the construction in
Lemma 4.16 can be adapted to this purpose. Formally, for a set of alphabet symbols $\Sigma' \subseteq \Sigma$, define the set type-closure$^{N, \Sigma'}(T)$ to be the smallest set such that

- $T \subseteq \text{type-closure}^{N, \Sigma'}(T)$, and
- if $t_1, t_2 \in \text{type-closure}^{N, \Sigma'}(T)$, then $t := t_1[u \leftarrow \text{subtree}^L(v)]$ is also in $\text{type-closure}^{N, \Sigma'}(T)$, where $N(\text{anc-str}^1(u)) = N(\text{anc-str}^2(v))$ and $\text{lab}^1(u) = \text{lab}^2(v) \in \Sigma'$.

In other words, $\text{type-closure}^{N, \Sigma'}(T)$ is obtained from $T$ by performing ancestor-type guarded subtree exchange, only on nodes labeled with $\Sigma'$-labels. This gives the following corollary:

**Corollary 4.21.** Let $N$ be a state-labeled DFA and $D$ be a bottom-up deterministic EDTD for binary trees. Let $\Sigma' \subseteq \Sigma$. There exists a non-deterministic binary tree automaton for $\{t \in L(D) \mid \text{type-closure}^{N, \Sigma'}(\{t\}) \subseteq L(D)\}$ of size exponential in $|D| + |N|$.

We are now ready to generalize Lemma 4.16 to unranked trees. Since we do not assume $D$ to be deterministic, the constructed unranked tree automaton has size double exponential in $|D|$.

**Lemma 4.22.** Let $N$ be a state-labeled DFA and $D$ an EDTD. There exists an unranked tree automaton for $\{t \in L(D) \mid \text{type-closure}^{N, \Sigma'}(\{t\}) \subseteq L(D)\}$ of size double exponential in $|D|$ and exponential in $|N|$, that is, of size at most $2^{2^{p_1(|D|)}} \times 2^{p_2(|N|)}$, where $p_1$ and $p_2$ are polynomials.

**Proof.** We obtain this lemma by calling Corollary 4.21 after going through the binary encoding for unranked trees that is illustrated in Figure 3. Notice that, in this encoding, each subtree in the binary tree that is rooted with a $\Sigma$-label corresponds to a subtree in the unranked tree. We need this correspondence between subtrees in order to be able to translate the type closure of an unranked language to a type closure of the encoded binary language.

Similarly to well-known procedures concerning the first-child next-sibling encoding, we can translate non-deterministic tree automata (and EDTDs) for unranked regular tree languages to non-deterministic tree automata accepting the corresponding encoded regular tree language and vice versa.

Notice that, when $\Sigma'$ is the alphabet for $D$, the alphabet for the corresponding EDTD $D_{\text{bin}}$ for the encoded trees is $\Sigma' \cup \{\#\}$. The lemma now follows by calling Corollary 4.21 with the following ingredients:

- The state-labeled DFA $N$ in Corollary 4.21 is obtained from the given automaton $N$ by adding self-loops labeled $\#$ to every state and translating the resulting automaton in a state-labeled automaton. This DFA has size linear in $|N|$.
- The alphabet $\Sigma'$ in Corollary 4.21 is the same as $\Sigma'$ here.
- The EDTD $D$ in Corollary 4.21 is the bottom-up deterministic EDTD obtained by determinizing $D_{\text{bin}}$. This EDTD has size exponential in $|D|$.

Notice that Corollary 4.21 holds for trees of arbitrary depth.

We obtain the tree automaton for our present lemma by transforming the binary tree automaton that results from Corollary 4.21 back to an unranked tree automaton. The state-labeled DFA we used to call Corollary 4.21 has size $O(|N|)$ and there exists a fixed polynomial $p$ such that the EDTD has size at most $2^{p(|D|)}$. Therefore, there exist polynomials $p_1$ and $p_2$ that do not depend on $N$ or $D$ such that the tree automaton that we obtain from applying Corollary 4.21 has size at most $2^{2^{p_1(|D|)}} \times 2^{p_2(|N|)}$. \qed

We now finally have all the necessary material to prove Lemma 4.13.

**Proof of Lemma 4.13.** This proof is analogous to the proof of Lemma 4.22, but now we call Lemma 4.20 after going through the binary encoding for unranked trees. Notice that now, we need to encode and determinize $S$ as well. Since the automaton resulting from Lemma 4.20, is exponentially larger than $S$, $D$, and $N$ the resulting automaton here is of size doubly exponential in $S$ and $D$, and exponential in $N$. \qed
5. Content Models

In the previous sections, we always represented content models in schemas by DFAs. We next discuss what changes when using regular expressions or NFAs.

For NFAs all remains the same, except for the following: Lemma 3.3 becomes \textsc{pspace}-complete, since already inclusion testing for NFAs is \textsc{pspace}-complete.

**Lemma 5.1.** Let $D_1$ be an EDTD(NFA) and let $D_2$ be a single-type EDTD(NFA). Testing whether $L(D_1) \subseteq L(D_2)$ is in \textsc{pspace}.

**Proof.** We provide a \textsc{pspace} algorithm for the complement of the problem. Since \textsc{pspace} is closed under complement, this proves the lemma.

Let $D_2 = (\Sigma, \Delta_2, d_2, S_{d_2}, \mu_2)$ and $A_2$ be the (deterministic) type automaton of $D_2$. A tree $t$ is *not* in the language defined by the single-type EDTD $D_2$ if and only if there exists a node $u \in \text{Dom}(t)$ such that $\text{ch-str}^t(u) \notin L(d_2(\tau))$, where $A_2(\text{anc-str}^t(u)) = \{\tau\}$. The intuition of our \textsc{pspace} procedure is to guess a path up to such a node $u$, such that this path can occur in a tree in $L(D_1)$.

Since $D_1$ is reduced (Proviso 2.3), every string that can be handled by the type automaton $A_1$ of $D_1$ can occur as an ancestor-path of a tree in $L(D_1)$. More formally, for a string $w$, there exists a tree $t \in L(D_1)$ and a node $u$ in $t$ with $\text{anc-str}^t(u) = w$ if and only if $A_1(w) \neq \emptyset$.

Our \textsc{pspace} algorithm consists of the following steps:

1. Guess $w$ one symbol at a time while maintaining $(A_1(w), A_2(w))$.
2. Test whether there exists a $\tau_1 \in A_1(w)$ for which $\mu_1(d_1(\tau_1)) \not\subseteq \mu_2(d_2(\tau_2))$ for the unique $\tau_2 \in A_2(w)$.

Step (1) only requires polynomial space because we only need to remember the last symbol of $w$, the set $A_1(w)$ and the singleton $A_2(w)$. Step (2) is in \textsc{pspace} since inclusion testing between NFAs and regular expressions is in \textsc{pspace} (Theorem 3.4). \hfill $\square$

The size of the optimal upper approximation of the complement of an XSD can become exponentially large (Theorem 3.9), since complementing an NFA causes an exponential blow-up.

For regular expressions things are similar to NFAs. Again, Lemma 3.3 becomes \textsc{pspace}-complete. Since the smallest expression for the intersection of two regular expressions can be exponential, and since complementing a regular expression can cause a double-exponential blow-up [14], we have an (optimal) exponential upper bound for Theorem 3.6 and an optimal double exponential upper bound for Theorem 3.9.

For deterministic regular expression the complexity of all decision problems remains the same as there is an efficient translation to DFAs. Unfortunately, we lose uniqueness. As is shown in [4], in general, there exists no best approximation for an arbitrary regular language by a deterministic regular expression. However, heuristics are available to transfer a DFA to a concise deterministic regular expressions which is an upper approximation of the given DFA [4]. So the present methods for computing upper approximations given in Section 3 followed by a translation of DFAs to deterministic regular expressions using the methods of [4] provides an algorithm for approximating real world XSDs.

Furthermore, the complexity of minimizing stEDTDs also depends on the formalism for the content models. In particular, for NFAs or DREs, deciding minimality of a single type EDTD is already \textsc{pspace}-complete.

6. Conclusion

We showed that the case of optimal upper approximations behaves very well: there always exists a unique one and for union and difference the latter is even tractable. In combination with the methods of [4], the present work provides usable algorithms for computing upper XSD-approximations. Optimal lower approximations, in strong contrast, are much less understood. The most important open problem is undoubtedly the question whether there is an optimal lower approximation for every regular tree language.
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References


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