

## Enumeration on Trees with Tractable Combined Complexity and Efficient Updates

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## Dramatis Personae



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## Problem statement

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Up to $|T|^{k}$ many answers

## Enumeration algorithm

Input

## Enumeration algorithm



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Results

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State

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## Known results on dynamic trees

All these results are on data complexity in $T$ (for a fixed pattern):

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Task: Enumerate the elements of the set $S(g)$ captured by a gate $g$ $\rightarrow$ E.g., for $S(g)=\{\{x\},\{x, y\}\}$, enumerate $\{x\}$ and then $\{x, y\}$

## Compiling Trees in Set Circuits



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- One box for each node of the tree


## Compiling Trees in Set Circuits



- One box for each node of the tree
- In each box: one $\cup$-gate for each state $q$ of the automaton
- Captures partial runs that end in q


## Enumerate Circuit Results

Preprocessing phase:
(2)

DNNF
set circuit

## Enumerate Circuit Results

## Preprocessing phase:


set circuit circuit

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## Enumeration phase:



Indexed
normalized
circuit

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## Enumeration phase:


circuit

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- Solution: Depict trees by forest algebra terms


## Free Forest Algebra in a Nutshell


concatenation

## Free Forest Algebra in a Nutshell




## Free Forest Algebra in a Nutshell





## Free Forest Algebra in a Nutshell

tree


term


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term


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term


## Free Forest Algebra in a Nutshell



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The leaves of the formula correspond to the nodes of the tree

## Rebalancing Forest Algebra Terms



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1 contains the hole

## Rebalancing Forest Algebra Terms



## Main Result

## Theorem

Enumertion of MSO formulas on trees can be done in time:

Preprocessing $O\left(|T| \times \mid Q Q^{4 \omega+1}\right)$
Delay $\quad O\left(|Q|^{4 \omega} \times|S|\right)$
Updates $\quad O\left(\log (|T|) \times|Q|^{4 \omega+1}\right)$
$|T|$ size of tree
|Q| number of states of a nondeterministic tree automaton
$|S|$ size of result
$\omega$ exponent for Boolean matrix multiplication

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Reduction to Query Enumeration with Updates
Fixed Query Q: Return all special nodes with a marked ancestor For every marked ancestor query $v$ :

1. Mark node v special
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Normalization: handling $\emptyset$


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- Problem: if $S(g)=\emptyset$ we waste time
- Solution: in preprocessing
- compute bottom-up if $S(g)=\emptyset$
- then get rid of the gate

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- remove inputs with $S(g)=\{\{ \}\}$ for $\times$-gates
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$\rightarrow$ Now, traversing a $\times$-gate ensures that we make progress: it splits the sets non-trivially


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- Solution: compute reachability index
- Problem: must be done in linear time
- Solution: Compute reachability index with box-granularity
- Use matrix multiplication
- Circuit has bounded width (by the size of the automaton)

